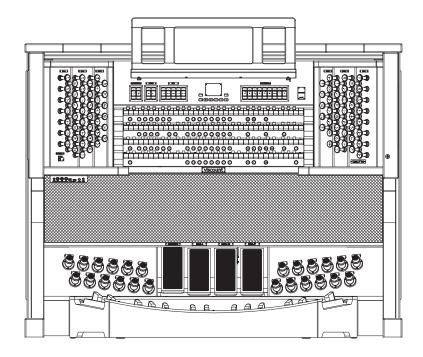
# viscount

# Physis Organs



Reference Manual

- English

Ver. EU - 1.15

### IMPORTANT SAFETY INSTRUCTIONS

WARNING: READ THIS FIRST!





This symbol is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



This symbol is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

#### WARNING:

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK:

DO NOT EXPOSE THIS APPARATUS TO RAIN OR MOISTURE
AND OBJECTS FILLED WITH LIQUIDS, SUCH AS VASES,
SHOULD NOT BE PLACED ON THIS APPARATUS.

DO NOT REMOVE COVER (OR BACK)
NO USER-SERVICEABLE PARTS INSIDE
REFER SERVICING TO QUALIFIED SERVICE PERSONNEL

# "INSTRUCTIONS PERTAINING TO A RISK OF FIRE, ELECTRIC SHOCK OR INJURY TO PERSONS"

## **WARNING:**

- 1) Read these instructions.
- 2) Keep these instructions.
- 3) Heed all warnings.
- 4) Follow all instructions.
- 5) Do not use this apparatus near water.
- 6) Clean only with dry cloth.
- 7) Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- 8) Do not install near any heat sources such as radiators, heat registers, stoves or other apparatus (including amplifiers) that produces heat.
- 9) Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wider blade or the third prong are provided for your safety. If the provided plug does not fit in to your outlet, consult an electrician for replacement of the obsolete outlet.
- 10)Protect the power cord from being walked on or pinched, particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- 11) Only use attachments/accessories specified by the manufacturer.
- 12)Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold, with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.



- 13)Unplug this apparatus during lightning storms or when unused for long periods of time.
- 14)Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

NOTE: The socket-outlet shall be installed near the equipment and shall be easily accessible.

SAVE THESE INSTRUCTIONS

# **INDEX**

1. Important notes	3
1.1 Looking after the product	3
1.2 Notes about the manual	3
2. Introduction	5
3. General description	6
4. Programming section and main screen	27
4.1 Error messages – Main screen	
5. Setting the volumes (Volumes function)	28
6. Tuning the instrument (Tuning menu)	29
7. The organ styles (Styles menu)	30
8. Selecting and regulating the voices (Voices menu)	31
8.1 Regulating the volume (Volume Level function)	32
8.2 Regulating the audio parameters (Edit Parameters function)	
8.3 Selecting the alternative voices (Alternative Voice function)	
8.4 Selecting and adjusting the orchestral voices	35
9. Instrument general settings	37
9.1 Adjusting the tremulants (1st Tremulant and 2nd Tremulants functions)	37
9.2 Selecting the reverberation style (Reverberation function)	38
9.3 Adjusting the internal equalizer (Int. Ampl. Equalizer function)	
9.4 Arranging the voices in the internal amplification (Int. Amp. Panning function)	
9.5 Stereophonic balance of the side speakers (Int. Amp. Tune-Up function)	
9.6 Commands and controls options (Programmable functions)	
9.7 Programming the [ENC] piston function (Enc. Programming function)	
9.8 Regulating the rear outputs equalizer (Ext. Out Equalizer function)	
9.9 Regulating the rear output [GEN. SUB] equalizer (Ext. Sub Equalizer function)	
9.10 Setting the routing of the voices on the rear audio outputs (Ext. Out Router function)	
9.11 Regulating the volume of the rear outputs (Ext. Out Volume function)	
9.12 Configuration of the external audio outputs (Ext. Out Config function)	
9.13 Automatic resize of External Routers (Ext. Out Resize function)	57
10. Utilities and MIDI functions (Util. & MIDI menu)	
10.1 Regulating the internal clock (Set Date & Time function)	
10.2 Controlling the access to the organ settings (Lock Organ function)	
10.3 Restoring factory settings (Restore Fact. Sett. function)	
10.4 Upgrading the operating system (Op. Sys. Upgrade function)	
10.5 MIDI functions	64
11. File managements functions (File Manag. menu)	67
11.1 File management (Dir function)	
11.2 Loading organ combinations and/or settings (Load function)	
11.3 Saving as file of organ combinations and/or settings (Save function)	71

• •	
11.4 Copying and duplicating a file (Copy function)	72
11.5 Renaming files (Rename function)	
11.6 Deleting files (Delete funcion)	
11.7 Editing of lists of songs (Songlist function)	
11.8 Operating system version (O. S. Info function)	
11.9 Error messages – File management functions	
12. Playing and recording of musical sequences (Sequencer)	80
12.1 Playing back a piece (Play mode)	80
12.2 Recording a piece (Record mode)	82
12.3 Play options of the sequencer (Play Options menu)	87
12.4 Error messages – Sequencer	87
13. Stop Local Off	89
14. Appendix	89
14.1 Temperament	89
14.2 Temperaments in the Physis organs	92
14.3 The windchest in the pipe organs	100
14.4 Content of the .set, .sty, .cmb and .all files	
14.5 What is MIDI	
14.6 Detailed MIDI implementation	
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### 1. IMPORTANT NOTES

#### 1.1 LOOKING AFTER THE PRODUCT

- Do not apply excessive force to the organ's structures or the controls (knobs, stops, push-buttons, etc.).
- When possible, do not place the instrument close to units which generate strong interference, such as radios, TVs, computer videos, etc.
- Do not place the organ close to heat sources, in damp or dusty places or in the vicinity of strong magnetic fields.
- Do not expose the instrument to direct sunlight.
- Never insert foreign bodies inside the instrument or pour liquids of any kind into it.
- For cleaning, use only a soft brush or compressed air; never use detergents, solvents or alcohol.
- Always use good quality screened cables for connection to amplification or diffusion systems. When
  disconnecting cables from sockets, always take hold of the connector and not the cable itself; when
  winding cables, do not knot or twist them.
- Before making the connections ensure that the other units (especially amplification and diffusion systems) you are about to connect are switched off. This will prevent noisy or even dangerous signal peaks.
- Connect the net cable to an earthed socket.
- Check that the voltage corresponds to the voltage shown on the serial number plate of the organ.
- If the organ is to be out of use for lengthy periods, disconnect the plug from the power socket.

#### 1.2 NOTES ABOUT THE MANUAL

- Take good care of this manual.
- This manual is an integral part of the instrument. The descriptions and illustrations in this publication are not binding.
- While the instrument's essential characteristics remain the same, the manufacturer reserves the right to
  make any modifications to parts, details or accessories considered appropriate to improve the product or
  for requirements of a constructional or commercial nature, at any time and without undertaking to
  update this publication immediately.
- All rights reserved; the reproduction of any part of this manual, in any form, without the manufacturer's specific written permission is forbidden.
- All the trademarks referred to in this manual are the property of the respective manufacturers.

- Read all the information carefully in order to obtain the best performances from your product and waste no time.
- The codes or numbers in square brackets ([]) indicate the names of the buttons, sliders, trimmers and connectors on the instrument. For example, [ENTER] refers to the ENTER button.
- Illustrations and screens showed are for information purposes only and may differ from your product.
- The instructions provided in this manual only concern the instrument's operating system version that was up to date when the document was released. Therefore, such instructions might not describe faithfully your current operating system release. Please, visit the website www.viscountinstruments.com to check for the newest operating system release and manual.

#### 2. INTRODUCTION

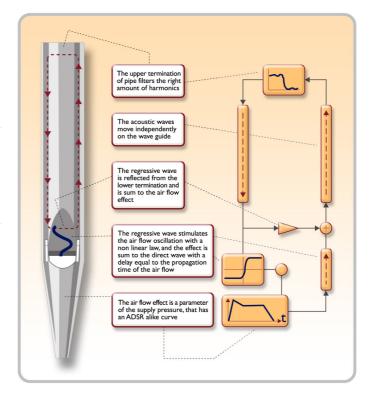
# Dear Customer,

Thank you for choosing an organ Viscount.

The Company, a world leader in the construction of fine classical organs, has installed in this instrument the latest and most sophisticated technology dedicated to the high fidelity reproduction of pipe organ sounds, with impressive flexibility and remakable quality of timbre.

After years of research exploring musical synthesis techniques, our Research and Development unit, is the FIRST in the world to create the sounds of a pipe organ by using the "physical modeling technology" upon which the **Physis** is based.

Instead of using "sound samples" from pipe organs (previously the standard method) this revolutionary sound generation system involves the real-time calculation of the waveform generated by a precise mathematical model based on the sound emission physics of a pipe organ,



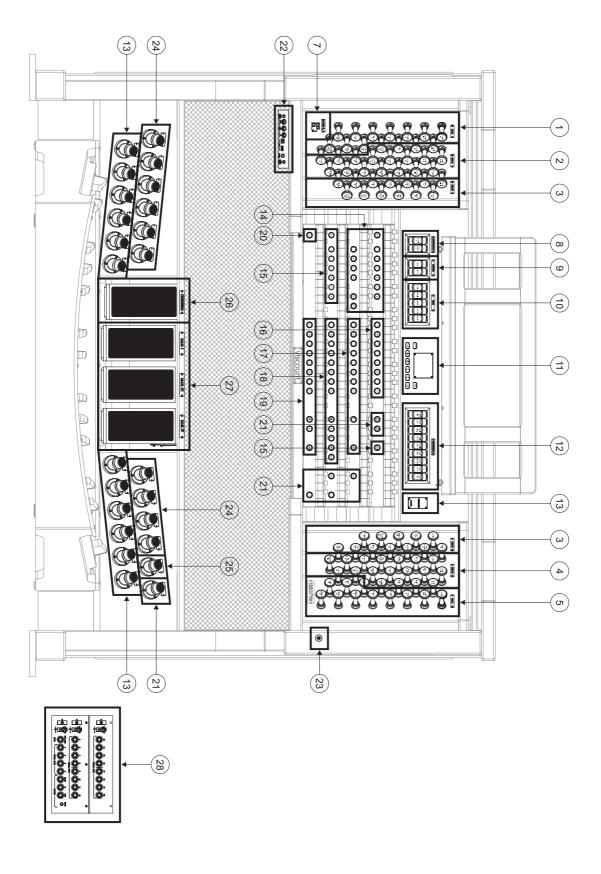
incorporating the principal physical parameters ie. construction geometry, materials used, and pertaining air pressure, etc.

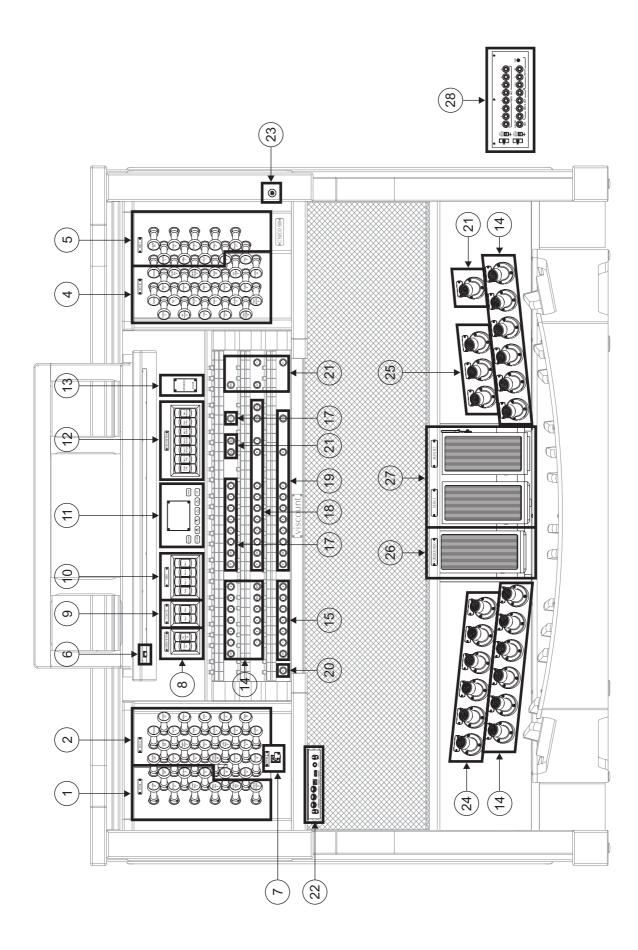
The fact that the simple reproduction of memorized "sound" has been disregarded, permits the achievement of unimaginable realism, with the level of detail previously only created by a traditional pipe organ. For example, the mathematical model allows the production of a different sound for each key since it provides the virtual reproduction of the original instrument by assigning a different pipe to each note, similar to a pipe organ. Furthermore, it will generate a different sound for each consecutive pressure of the same note, thus simulating the precise condition of the air volume inside the pipe as it is pressed.

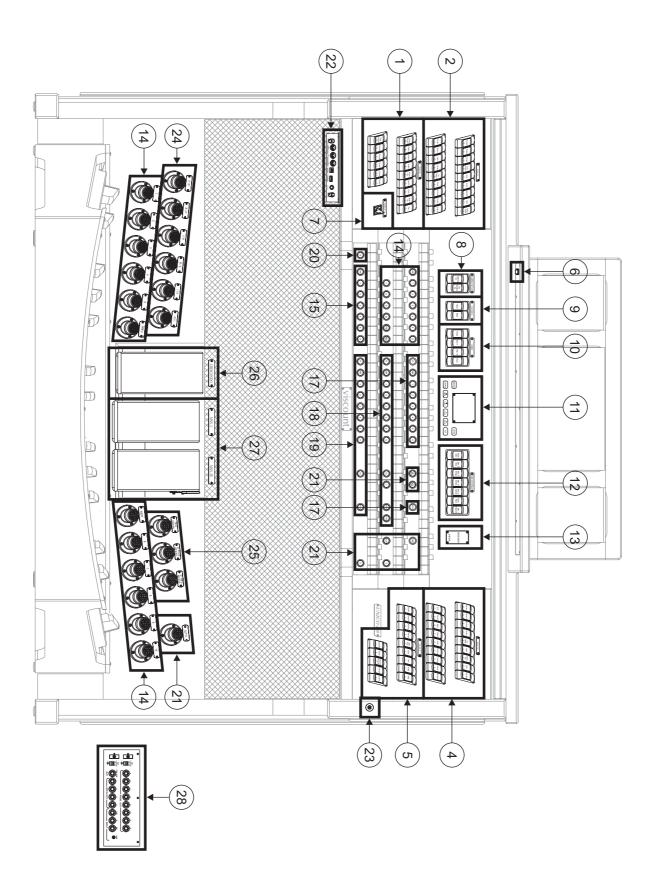
This organ also permits the "physical" editing of the sounds produced, by adjusting the parameters - just as the organ builder constructs the pipes. If however, "editing" is not your forte, you may choose your sound from a big library of pre-programmed pipe organ voices already in the instrument's memory.

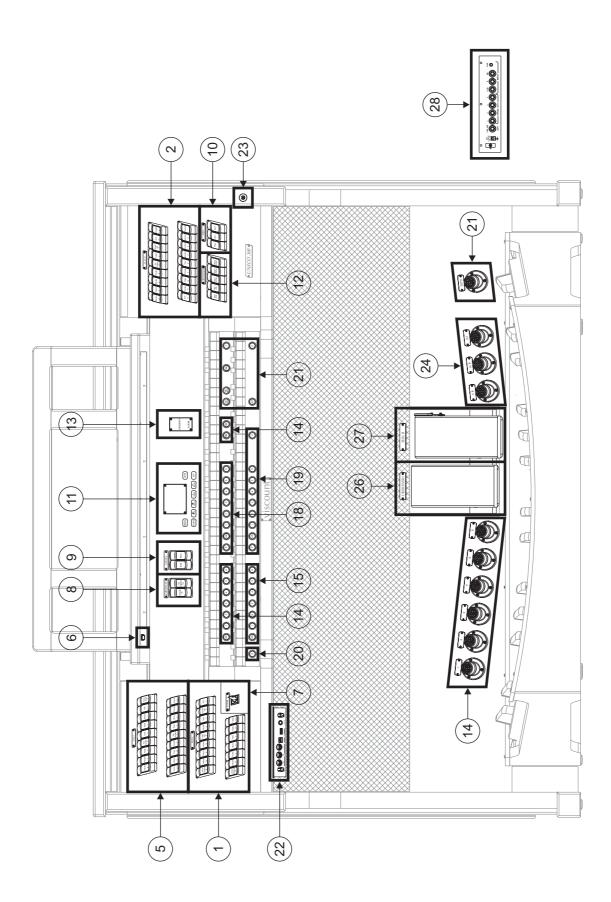
To conclude we suggest that you visit our web-site www.viscountinstruments.com where you will find information, updates, documents and news about our unique range of instruments.

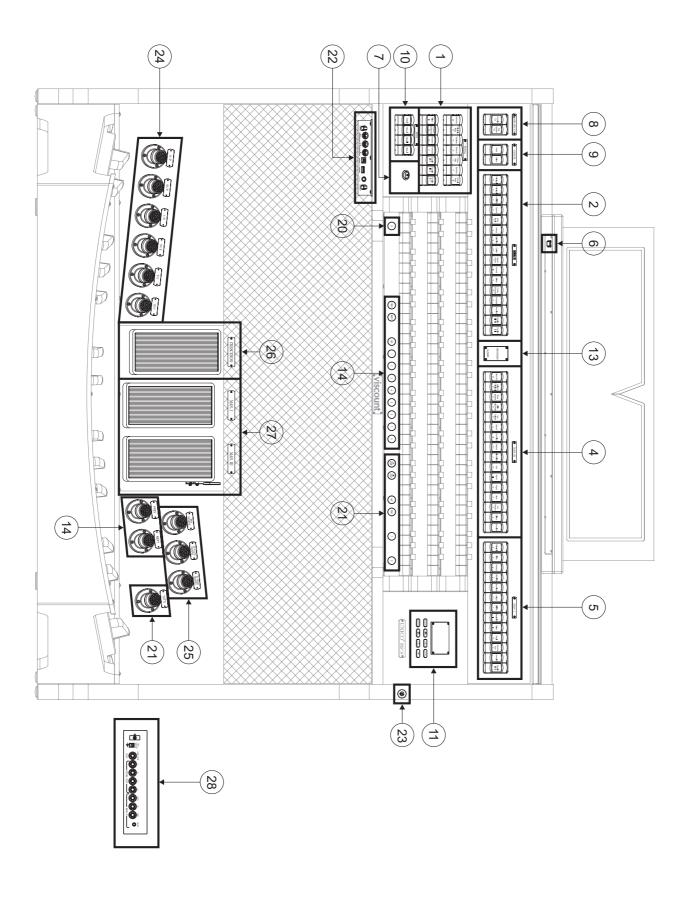
## 3. GENERAL DESCRIPTION

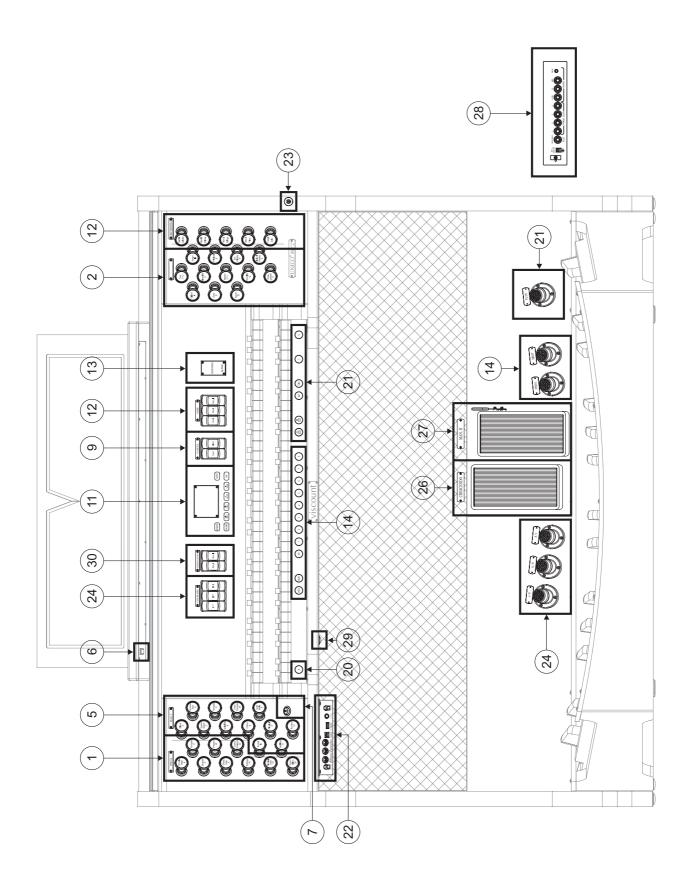


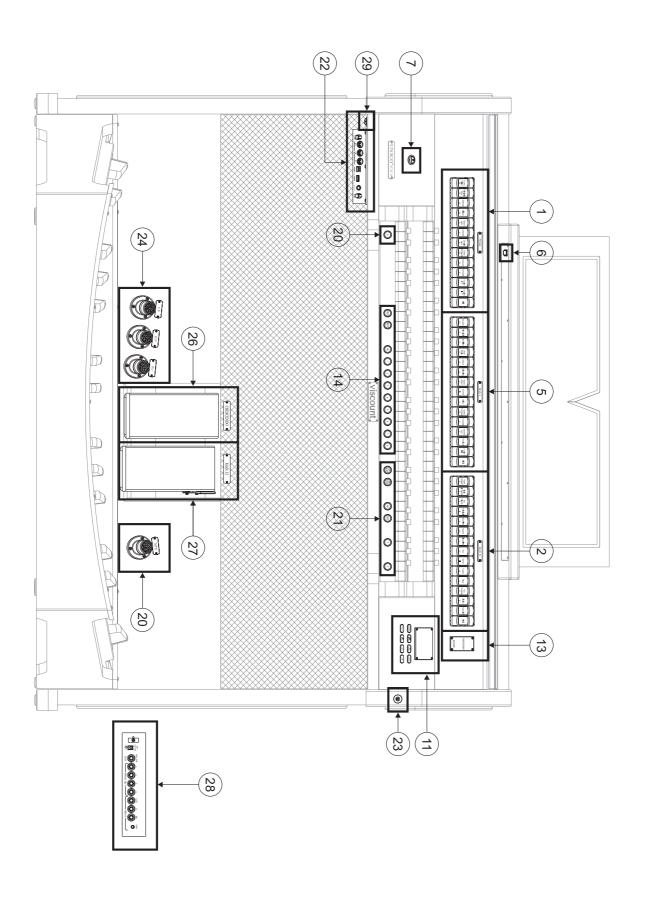


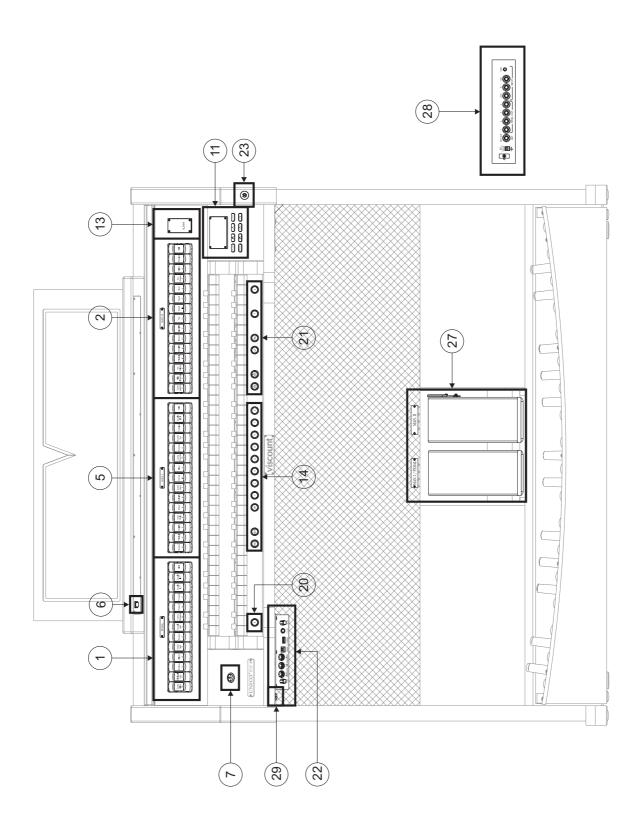


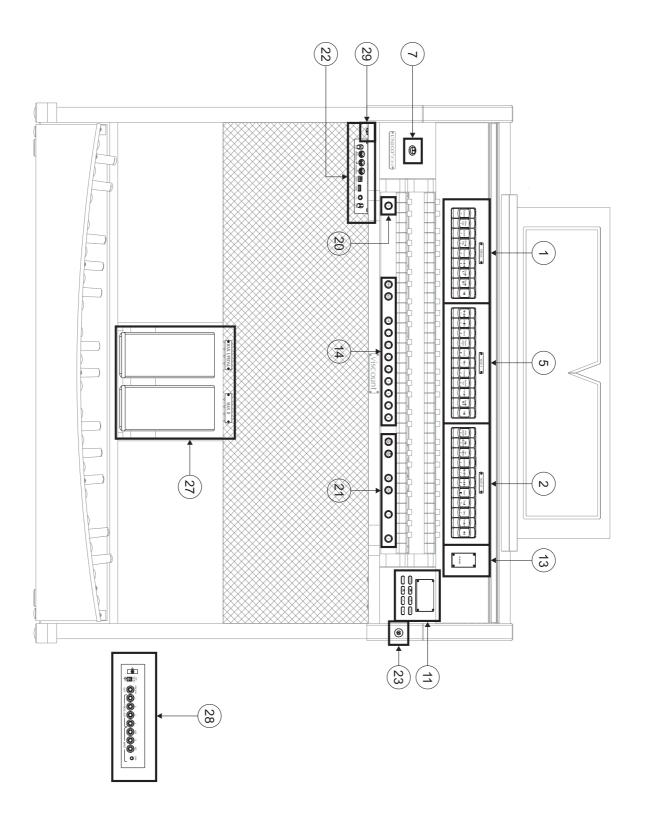




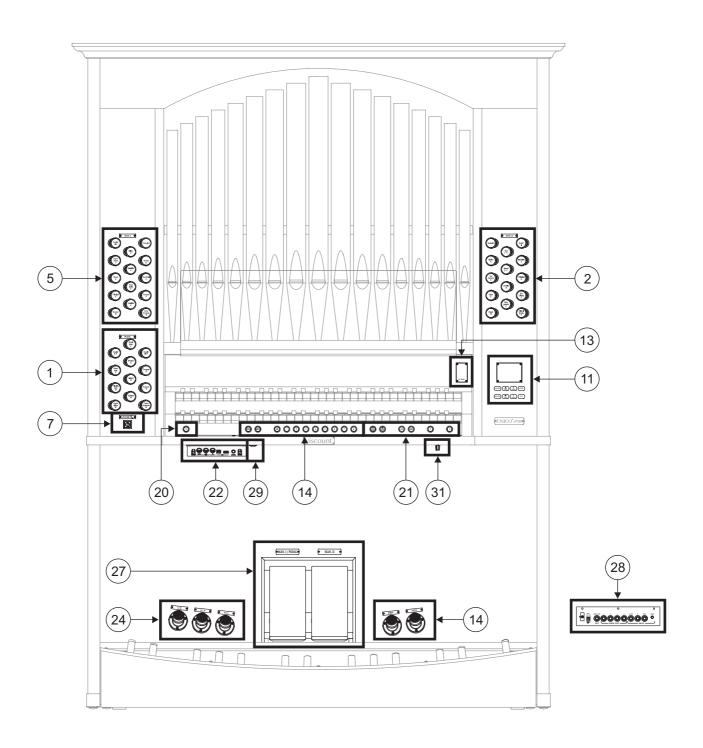




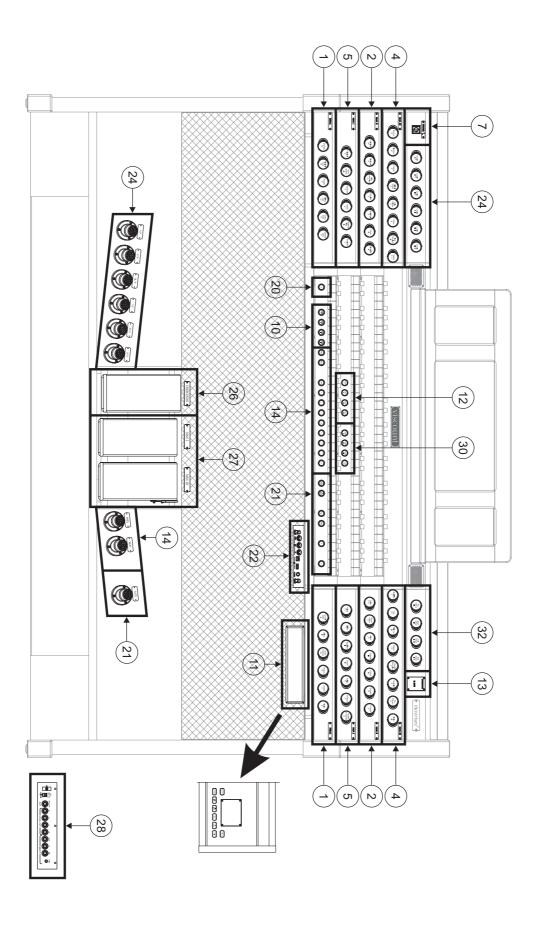




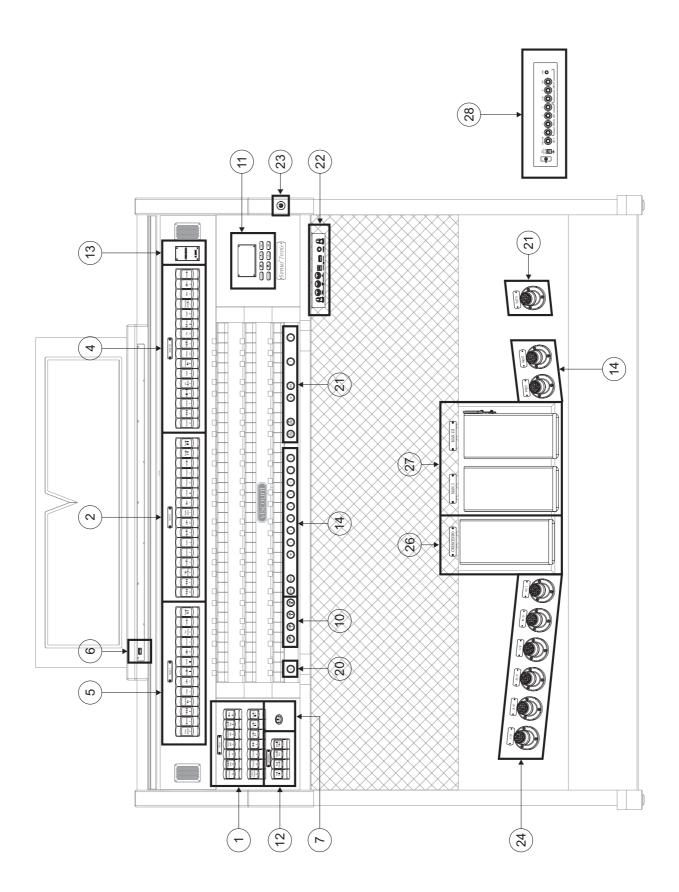
### **UNICO P35**



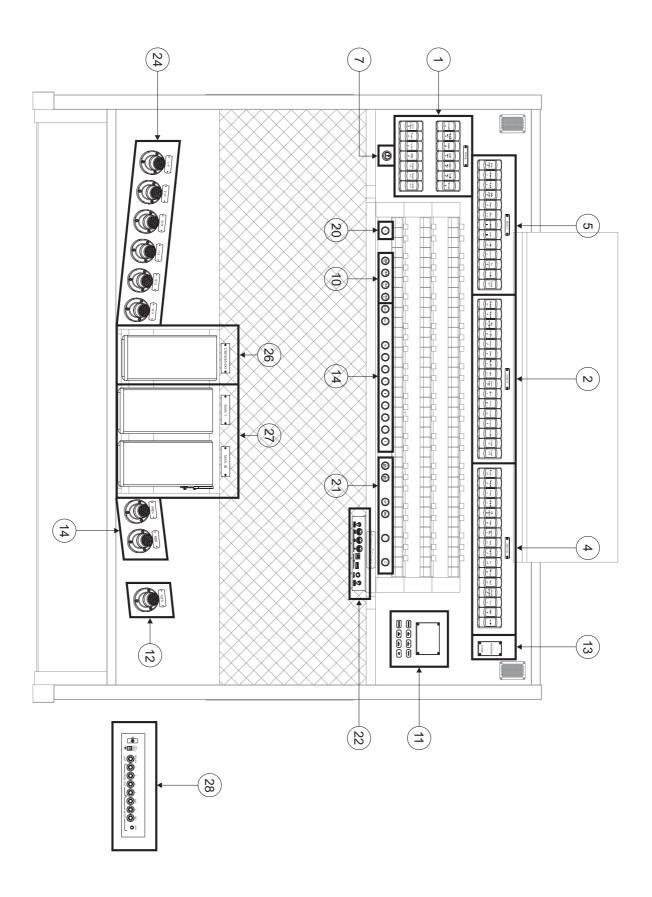
### Ouverture



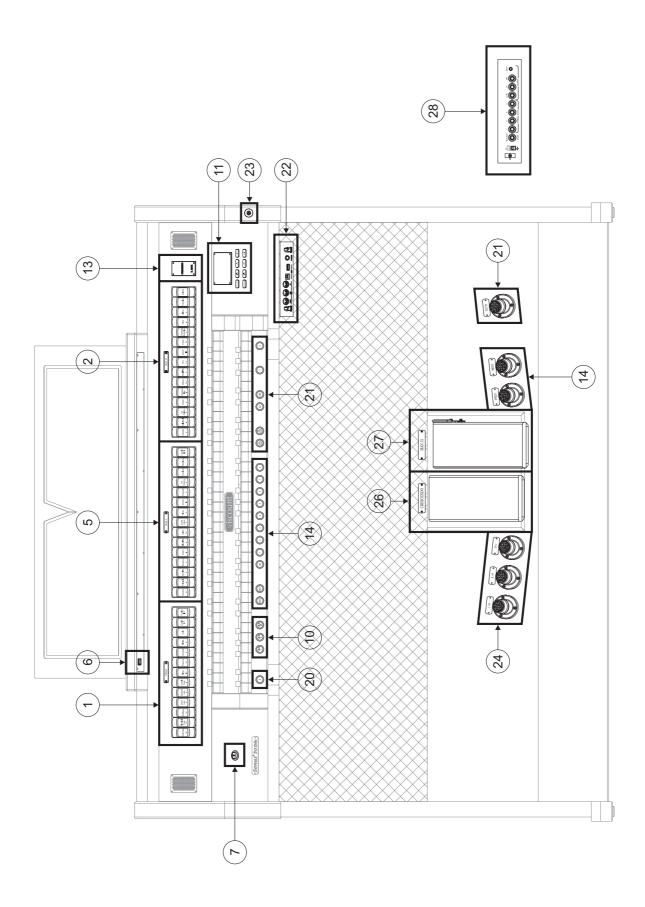
# Sonus 70



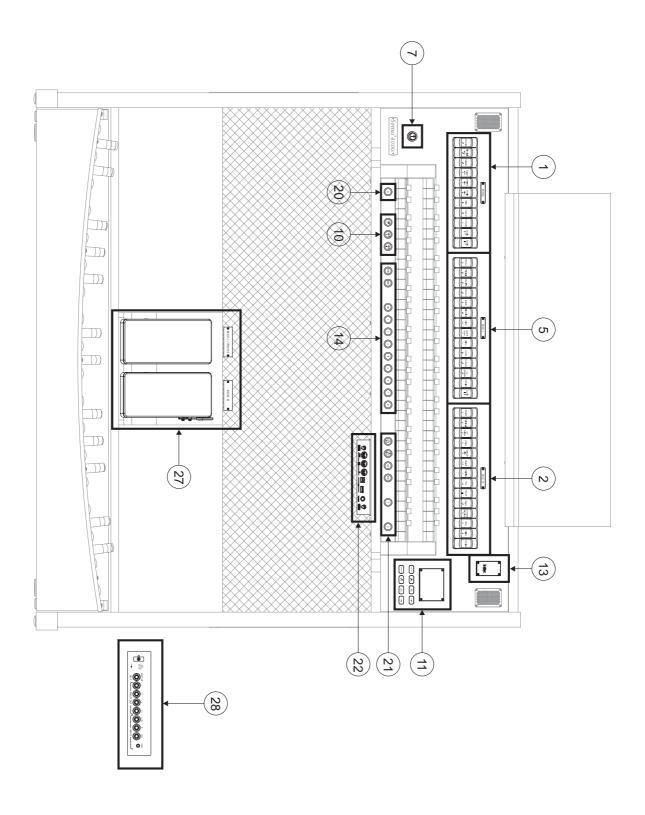
## Sonus 60



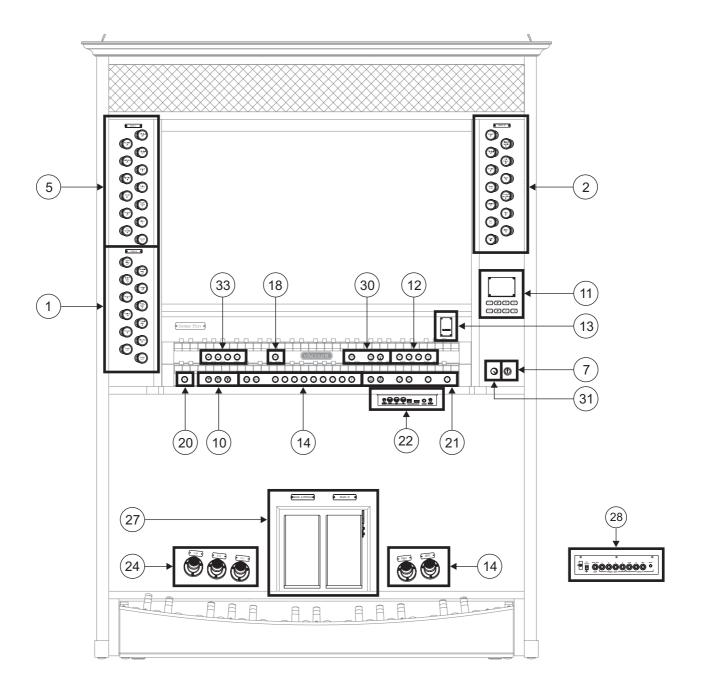
# Sonus 50



# Sonus 45 - 40



## Sonus P235



#### 1. PEDAL Section

Contains pedal stops and manual-pedal couplers. The couplers available are:

- [II/P]: Man.II to Pedal
- [III/P] (only three-manual and four-manual models): Man.III to Pedal
- [I/P]: Man.I to Pedal.
- [IV/P] (only four-manual models): Man.IV to Pedal.

#### 2. MAN. II. Section

Contains stops, couplers and tremulants of Manual II.

In the three-manual and four-manual models the couplers available are:

- [III/II]: Man.III to Man.II
- [I/II]: Man.I to Man.II
- [IV/II] (only four-manual models): Man.IV to Man.II

#### 3. MAN.IV section

Manual IV stops and tremulants.

#### 4. MAN.III section

Contains stops, coupler and tremulants of Manual III.

In the four-manual models the coupler available is:

- [IV/III]: Man.IV to Man.III

#### 5. MAN.I section.

Stops, manual couplers and tremulants for Manual I. The couplers available are:

- [III/I] (three and four -manual models): Man.III to Man.I
- [IV/I] (four-manual models): ManIV to Man.I
- [II/I] (two-manual models): Man.II to Man.I

For each rocker switch a different voice can be selected. You can also adjust the main sound-generation parameters. Further information can be found on chapter 8.

Two tremulants are available for each section, and both can be activated through the [TREMULANT] or [TREM] controls. Speed and depth of both tremulants can be adjusted. Further information can be found on paragraph 9.1.

For some models, these sections also contain a [MIDI] control, to transmit MIDI-note codes to the MIDI [OUT] port.

It is also possible to play one or two orchestral voices. In some models, in which Orchestral stops are not present, it's necessary to activate the orchestral voice through the functions described on chapt. 8.3 and 8.4. The list of stops available to play orchestral voices may change, according to the sound configuration of the organ. Check the web site www.viscountinstruments.com for further information.

#### 6. Light switch

On-off button for the music stand and manuals lights.

#### 7. Power switch

Instrument on/off switch.

#### 8. AMPLIFICATION section

Amplification controls.

- [CONSOLE ON] switches on the instrument's internal amplification system.
- [EXT. SPEAKER ON]: this command activates the PROG.OUT and GEN. SUB outputs, in the rear panel (point 28), in order to link external speakers to the instrument and use them to diffuse the sound around the ambience.

#### 9. CANCEL section

Cancel buttons which allow disabling of all the Reed voices ([REEDS] tab) and the Plenum voices ([MIXTURE] tab). However, when a stop is deactivated through this control, the stop light is still on.

#### 10. MIDI section.

These controls, provided for each manual and the pedal board, allow transmission of the note MIDIcodes on the MIDI [OUT] port to be enabled and disabled. All the instrument's other MIDI messages will continue to be transmitted, even with the MIDI control off.

#### 11. Control and programming section.

The buttons and the display in this sections allow the user to program and set up the instrument and the sequencer. This section is described in chapter 4 and following.

#### 12. ORCHESTRA section.

Contains the orchestral voices. It is possible to select the voice activated by each rocker-switch, and adjust the main sound generation parameters of each voice. For further information read par. 8.4.

#### 13. Additional displays

- [CRESCENDO]: shows the step currently reached by the [CRESCENDO] pedal (point 26).
- [M. BANK]: displays the memory bank of the combinations (general and divisional), selected using the [MEM. BANK +] and [MEM. BANK -] pistons, or by holding the [S] piston (p. 20) and using the [PREV] and [NEXT] buttons (p. 14).

#### N.B.

When the organ is switched on, it selects automatically the memory bank n.1.

#### 14. General combinations.

- [1] / [10] or [8] or [6]: pistons and (in some models only) toe pistons to recall the combinations saved in the selected memory bank (several memory banks are available, and can be chosen by pressing [MEM-BANK+] and [MEM. BANK-]). These combinations can be modified. To do so, follow the procedure described at point 20.
- [HR]: restores the voice setup prepared in manual mode before a memory was recalled.
- [PREV.] / [NEXT]: general combinations sequencers. [PREV.] displays them in descending order, [NEXT] in ascending order.

#### 15. Pedal pistons.

- [1] / [6]: pedal divisional combinations. These combinations can be modified. To do so, follow the procedure described at point 20.
- [HR]: restores the voice setup prepared in manual mode before a memory was recalled, when the piston is on.

#### 16. Manual IV pistons

- [1] / [6]: Man. IV divisional combinations. These combinations can be modified. To do so, follow the procedure described at point 20.
- [HR]: restores the voice setup prepared in manual mode before a Man.IV memory was recalled, when the piston itself is on.
- [P]: Man. IV to Pedal coupling.
- [M. SOLO] (only available for some models): activates the MIDI SOLO function, which allows mono transmission of the notes played on this manual on the MIDI [OUT] output, with priority to the highest note.

#### 17. Manual III pistons

- [1] / [6]: Man. III divisional combinations. These combinations can be modified. To do so, follow the procedure described at point 20.
- [HR]: restores the voice setup prepared in manual mode before a Man.III memory was recalled, when the piston itself is on.
- [P]: Man. III to Pedal coupling.
- [IV]: (only available for 4-manual models): Man.IV to Man.III coupling.
- [M. SOLO] (only available for some models): activates the MIDI SOLO function, which allows mono transmission of the notes played on this manual on the MIDI [OUT] output, with priority to the highest note.

#### 18. Manual II pistons.

- [1] / [6]: Man. II divisional combinations. These combinations can be modified. To do so, follow the procedure described at point 20.
- [HR]: restores the voice setup prepared in manual mode before a Man.II memory was recalled, when the piston itself is on.
- [P]: Man. II to Pedal coupling.
- [III]: (only available for 3 and 4-manual models): Man.III to Man.II coupling.
- [I] (only available for 3-manual models): Man.I to Man.II coupling.
- [IV]: (only available for 4-manual models): Man.IV to Man.II coupling.
- [M.SOLO] (only available for some models): activates the MIDI SOLO function, which allows mono transmission of the notes played on this manual on the MIDI [OUT] output, with priority to the highest note.
- [O.SOLO] (only in certain models): activates the Organ Solo function. By default, you can play the melody with Swell stops when the III/II (three and four -manual models) or II/I (two-manual models) coupling is active. Therefore, all the while the function is active, notes are played with monophonic Swell voices. However the melody can be played also on other manuals.
  - To do so, access the corresponding options under the PROGRAMMABLE FUNCTIONS menu (see par. 9.6).

#### 19. Manual I pistons.

- [1] / [6]: Man.I divisional combinations. These combinations can be modified. To do so, follow the procedure described at point 20.
- [HR]: restores the voice setup prepared in manual mode before a memory for Man.I was recalled.
- [P]: Man.I to Pedal coupling.
- [II] (only available for 2-manual models): Man.II to Man.I coupling.
- [III] (only available for 3 and 4-manual models): Man.III to Man.I coupling.
- [IV]: (only available for 4-manual models): Man.IV to Man.I coupling.
- [M.SOLO] (only available for some models): Activates the MIDI SOLO function, which allows mono transmission of the notes played on this manual on the MIDI [OUT] output, with priority to the highest note.

### 20. [S] piston: piston that saves general and divisional combinations, Tutti and Crescendo steps.

To save a combination or the Tutti, after setting up the voices, press and hold the [S] piston; then press the piston/toe piston corresponding to the combination you wish to save.

To save a Crescendo step, select it through the Crescendo pedal, press and hold [S], and then press the general memories [HR] piston. To copy the content of one step to another, first select the step you wish to copy, then press and hold the [S] piston, select the step in which you wish to paste the content, and finally press the general memories [HR].

#### N.B.

If the [S] piston LED light is off, this means that the Lock Organ (see chapt. 11.2) function is active. In this case, saving combinations and visualizing the programming functions will be impossible.

#### 21. General organ controls.

These are the controls that are not dedicated to a single section, but affect the whole instrument.

- [MEM. BANK +] and [MEM. BANK ]: select the memory bank shown on the additional display [MEM. BANK] (point 13).
- [ENC]: when the Enclosed function is active, the main volume can be controlled through the expression pedal [MAN.III] (for three- and four-manual models), or [MAN.III] (for two-manual models).
- [A.P.]: activates the Automatic Pedal or the Pedal Automatic Piano functions. Select the mode of the piston among the PROGRAMMABLE FUNCTIONS under the SET-UP menu (see par. 9.6).
- [T] or [TUTTT]: piston or toe piston (where available) that recalls Tutti. The Tutti can be modified, for further information read point 20.
- [C]: cancel piston. Turns off all stops, tremolos, couplers, MIDI controls, and other pistons on the manuals (except when differently set through the PROGRAMMABLE FUNCTIONS, described in par. 9.6), then deletes and reboots the general and division HR.

#### 22. Forward connection panel.

In this panel you can find the most frequently used connections and controls.

- [MASTER VOLUME]: regulates the main volume.
- [REVERB VOLUME] regulates the volume of the reverb effect.
- MIDI [IN]: MIDI input port.
- MIDI [OUT]: MIDI output port.
- MIDI [THRU]: sends out the MIDI data received from the [IN] port to additional MIDI units.
- [USB]: two USB ports. The right port links the organ to a computer, in order to run the computer program "Physis The Editor". The left port is dedicated to USB pen drive (not included with theorgan) to use as memory disk, instead of the internal memory.
- [PHONES]: plug for a headphone set.

#### N.B.

- For further information about the MIDI interface, read chapters 10.5, 14.5 and 14.6.
- For further information about the USB devices and internal memory, read chapter 11.

#### 23. Roll top lock.

#### 24. Coupler controls.

Pistons, tabs and stops to enable and disable the couplers.

#### 25. Reverse Pistons.

Each of these pistons, when active, deactivates several functions and stops, without acting on the normal pistons dedicated to these functions and stops. Thanks to the reverse pistons it is possible to switch on/off several stops and functions quickly and at the same time. When the reverse pistons are deactivated, the functions will be re-activated.

- [MIDI REVERS.]: turns off all the MIDI controls (see points 10 or 1, 2, 3, 4, 5). However, even when MIDI REVERS. is active, it is still possible to program the MIDI controls.
- [32' FLUTE REVERS.]: deactivates all 32' flutes.
- [32' REED REVERS.]: deactivates all 32' reeds.

#### 26. [CRESCENDO] pedal.

With this pedal you can select the Crescendo level. These levels activate a fixed set of stops, linked with an equal number of loudness, from *pianissimo* to *fortissimo*. The current level is shown on the additional [CRESCENDO] display (see point 13). The Crescendo controls all the registers, and modifies the stops configuration. Each level of the crescendo can be programmed. To save the Crescendo configuration, see point 20.

#### 27. Expression pedals.

The expression pedals control at every time the volume of one or more sections, and can be used to obtain the most diverse dynamic effects.

The number of the pedals depends on the model and its number of manuals:

- [MAN.IV]: continuous control of Man.IV volume.
- [MAN.III]: continuous control of Man.III volume.
- [MAN.II]: continuous control of Man.II volume.
- [MAN.I]: continuous control of Man.I volume.
- [MAN.I / PEDAL]: continuous control of Man.I and pedalboard volume at the same time.

The [MAN.I / PEDAL] pedal works also as Crescendo pedal. For further information about this function read par. 9.6.

One of the pedals is actually equipped with a leverage system and can be used to control the sustain effect for Orchestral voices.

#### 28. Rear connections.

On the rear of the organ, there are various sockets to connect it to an external speaker systems, together with line and microphone input.

- [EXT. +12V DC] connectors: +12 Volt can be obtained from these connectors to switch-on any VISCOUNT speaker connected to the PROG. OUT. outputs.
- OUT [GEN. SUB] (General Sub-Woofer): dedicated output for the connection with low-frequency speakers (sub-woofers).
- PROG. OUT (Programmable Outputs): the instrument's general line outputs, allowing simulation of the wind-chests of pipe organs. The signals are distributed over the outputs on the basis of the EXTERNAL OUTPUT ROUTER settings (see par. 9.10). These settings allow you to select the type of wind-chest, its size and the position in space of the speakers. Each output also has dedicated level and equalization controls (see par. 9.11 and 9.8).
- INPUT [L(+R)] / [R]: line inputs which allow other instruments to be played using the organ's internal amplification. If the source is monophonic use the [L+(R)] connector only.
- INPUT [MIC]: microphone input allowing amplification of the signal from a microphone.
- [GAIN]: trimmer for regulating the gain of the input signal received at the [MIC] connector.

#### **WARNING!**

This group of rear connections is not visible from the outside and the organ's wooden rear panel has to be removed to access it. Contact qualified staff for this procedure.

#### 29. Power switch for the [EXT +12V DC] connector.

This connector is situated on the rear panel.

#### 30. Tremulant controls.

Here are the tremulant of each section (1st Tremulant, see par. 8.2) and, if present, the one dedicated to the register Vox Humana (2nd Tremulant, see par. 8.2).

#### 31. Lights potentiometer.

#### 32. Sub-super octaves.

These draw-knobs activate the sub and super octave of the Man.III, and the 16' couplers of the Man.III with the other organ manuals.

#### 33. Style pistons.

Here are the style pistons for the selection of the organ style (see chapt. 7).

## 4. PROGRAMMING SECTION AND MAIN SCREEN

When the instrument is turned on, it needs a few second to actually start working. In this stage, the lights on the manual pistons glow in sequence and the display shows the introduction screen. When the display shows the main screen, the organ is ready to play.

TUNING	SET-UP
VOICES	UTIL. & MIDI
STYLES	FILE MANAG.
ERUAL	USER 2
ENSEMBLE	2 P.COMB NO
AIRPRESS-	K.INV NO
A: 440.00 H	IZ TRANSP

Models with divisional combinations

TUNING	SET-UP
VOICES	UTIL. & MIDI
STYLES	FILE MANAG.
ERUAL	BAROQUE
ENSEMBLE	3 T.TOUCH NO
AIRPRESS -	- K.INV NO
A: 440.00 H	Z TRANSP

Models without divisional combinations

The top of the screen shows the following fields to access the configuration sub-menus:

- o **TUNING:** instrument tuning parameters (chap. 6).
- o **VOICES:** functions relating to all the organ's voices (chap. 8).
- o **STYLE**: style selection (chap. 7).
- o **SET-UP:** organ general set-up functions (chap. 9).
- o **UTIL. & MIDI** (Utility & MIDI): utility and MIDI functions (chap.10).
- o **FILE MANAG.** (File Manager): management of the files saved in the internal memory or the USB device (chap.11).

To display the contents of a menu, simply locate the cursor (in reverse mode) on the field required using the [FIELD ▲] and [FIELD ▼] buttons and press [ENTER]. [EXIT] quits the menu and returns to the main screen.

The bottom of this screen displays the instrument parameters, which are always useful to know:

- o **[box on top left]**: ("Equal" in the screen shown above) displays the temperament currently in use, selected in the TUNING menu.
- o **ENSEMBLE**: the ENSEMBLE value set in the TUNING menu.
- o **AIR PRESS**: the AIR PRESSURE parameter value set in the TUNING menu.
- o A: the instrument's tuning, expressed as the frequency of A4, set in the TUNING menu.
- o **[box in top right-hand corner]:** (User2 or Baroque in the screen above) contains the style selected (see STYLE menu).
- **P. COMB** (in the models equipped with divisional memories): the status of the PISTON COMBINE function as set in the UTILITY & MIDI menu.
- o **T. TOUCH** (in the models not equipped with divisional memories): the status of the TRACKER TOUCH function as set in the UTILITY & MIDI menu.
- o **K. INV**: the status of the KEYBOARD INVERSION function (see UTILITY & MIDI menu).
- o **TRANSP:** the transposition set in TUNING.

These are only information fields and cannot be selected or modified. To set the function they describe, enter the menus listed above.

The buttons to visualize and navigate through all the display screens are located near the display.

- **[SEQUENC]:** screens for use of the instrument's internal sequencer.
- **[VOLUMES]:** screen containing all the instrument's volumes.
- **[FIELD ▲]** and **[FIELD ▼]:** buttons used to move the cursor, identified by the field in reverse. [FIELD ▲] moves it in the field above or the previous field, [FIELD ▼] in the field below or the next field.
- **[VALUE +] and [VALUE -]:** buttons which regulate the values of the parameters, whether they are numerical or alphanumerical. [VALUE +] increases, [VALUE -] decreases.
- **[EXIT] and [ENTER]:** access and quit the display screens and menus, or confirm or cancel prompts made by the system. [ENTER] accesses menus/screens and confirms, [EXIT] quits menus/screens and cancels.

#### 4.1 ERROR MESSAGES - MAIN SCREEN

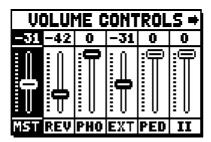
#### USB PORT MALFUNCTION - USB PEN IS INACTIVE, PLEASE CALL FOR SERVICE

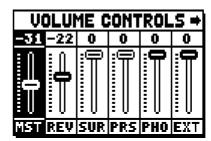
The USB port is malfunctioning, please contact the technical assistance at the e-mail address service@viscount.it.

This error message might also appear when accessing the FILE MANAGEMENT functions, the Sequencer or launching an operating system update.

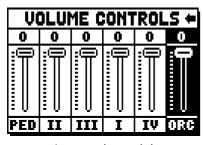
# 5. SETTING THE VOLUMES (VOLUMES function)

The **Physis** organs allow the user to adjust all the volumes, in order to obtain a perfect sound balance among the sections and between internal and external amplifications. To visualize the volume screen, press the [VOLUMES] button:

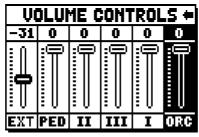




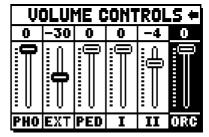
models equipped with front and side speakers



4 manuals models



3 manuals models



2 manuals models

- o **MST** (Master): the organ's overall volume, which can also be adjusted with the [MASTER VOLUME] trimmer underneath the manuals.
- o **REV** (Reverb): reverb effect, which can also be adjusted with the [REVERB VOLUME] trimmer underneath the manuals.

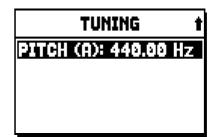
- o **SUR** (Surround): volume of the side speakers expands the sound stage, giving the feeling of being in a bigger environment. Not present in the organs without side speakers.
- o **PRS** (Presence): volume of the front side speakers makes the sound more natural and detailed, emphasizing on the dynamic evolution of the pipes sound. Not present in the organs without additional front speakers.
- o **PHO** (Phones): level of the output signal at the headphone [PHONES] connector underneath the manuals.
- o **EXT** (External outputs): general volume of the PROG. OUT connectors on the rear panel.
- o **PED** (Pedal): pedal board divisional volume.
- o II (Manual II): second manual divisional volume.
- o III (Manual III): third manual divisional volume.
- o I (Manual I): first manual divisional volume.
- o IV (Manual IV): fourth manual divisional volume.
- o **ORC** (Orchestra): volume of the orchestra section. Not present in the models without orchestral voices.

Press [EXIT] or wait about 4 seconds to quit the screen and return to the previous video page.

# 6. TUNING THE INSTRUMENT (TUNING menu)

Selecting the TUNING field on the main video page gives access to all the instrument's tuning parameters.





- o **TRANSPOSER**: transposer with a range of -6 to +5 semitones. When switched on, the organ's transposition is always zero.
- o [second field on the display]: (Equal in the screen shown) selector for setting historical temperaments of various periods and countries of origin.
- o BASE KEY: the note on which the chain of 12 fifths that make up the temperament starts.
- **ENSEMBLE:** level of tiny natural differences in pitch between one organ pipe and another, simulating the tuning error that occurs in the organ's pipes due to wear over time and variations in temperature. The values range from (pipes perfectly tuned) to 8 (maximum pitch instability).
- O **AIR PRESSURE:** simulates the drop in air pressure when a large quantity of air is requested in a short time (e.g. when large chords are played with the Tutti). This is reflected in a temporary, gradual drop in pitch, more evident in the longest, widest pipes (flutes, bourdons, principals).
- o **PITCH (A):** fine tuning of the pitch, indicated as the frequency of A4 (an 8' pipe).

To quit the video page press [EXIT].

#### **NOTES**

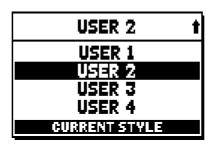
- When the instrument is switched on, its transposition value is set to zero
- Transposition does not have any effect on playback of pieces with the internal sequencer (unlike recording, where the notes are acquired with the current transposition). A specific transposer is provided for this purpose (see point 12.3).

# 7. THE ORGAN STYLES (STYLES menu)

The Style identifies the setup of the organ stops, meaning the voice and the relative parameters of each stop, allowing the use of sounds appropriate to the repertoire to be performed.

The many organ styles allow the musician to use several sound configurations, as if several different instruments were present at the same time in the same place.

The organ has eight Styles, meaning eight sound setups, in the same console. The first four of them, which from now on we will also call the Presets or preset styles, are programmed by our laboratories on the basis of the appropriate organ schools, and cannot be modified by the user. The other four Styles, called User styles, can be freely modified and customised to personal taste, making the organ extremely flexible. Select the STYLE field on the main page for the Style selection:



As we have already stated, the styles contain the information regarding each register: that is, which stops to activate and the sound parameters. Again, the first four Styles cannot be modified, so accessing to the VOICES function the display shows the following warning message:



However it is possible to display and check the settings of these Styles, to continue press any display button or wait about three seconds.

#### NOTE

Please note that in general and divisional combinations, only the state of the stops is saved, and NOT which voice they activate. Selecting a style might change the voices recalled by the stops, and therefore a combination may activate stops which were not saved as 'active'. It is a good practice to always remember which style was active when saving a combination.

# 8. SELECTING AND REGULATING THE VOICES (VOICES menu)

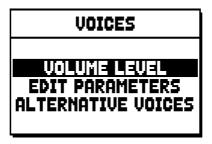
One of the main features of the new **Physis** synthesis technology is that it offers the user a wide array of options for customising the instrument with a very large number of organ timbres, and also makes available several parameters which can be adjusted to further increase the setup potential.

The VOICES menu contains all the functions for selecting and regulating the voices' audio parameters.

#### **NOTES**

- The functions described below cannot be edited when a Preset style is selected. Select a User style to regulate these parameters.
- The voices selected for each rocker switch or draw-stop, and the sound generation parameters and volume, are automatically saved in the current Style. This means that when another style is recalled, the voices will be reset with new parameters taken from the last style recalled. The changes made earlier are not lost, and will be made available when the style in which they were made is selected again.
- While programming this functions, in order to assign a voice to a rocker switch and to adjust it, we advice to select the desired voice first and then to adjust its generation parameters. Please do so, as when a new voice is selected, its parameters are reset to default.

The first video page displayed allows selection of the function to be accessed:



- o **VOLUME LEVEL**: regulation of the volume of each individual voice (par 8.1).
- o **EDIT PARAMETERS**: regulation of the sound generation parameters for each individual voice (par. 8.2).
- o ALTERNATIVE VOICES: selection of alterative voices (par. 8.3).

### 8.1 REGULATING THE VOLUME (VOLUME LEVEL function)

The volumes for each single stop can be adjusted in a range of -9 dB to +6 dB, and allows a perfect balance of the overall sound of the organ.

Select the VOLUME LEVEL field, in the VOICES menu. The display will show the organ sections, select the section that contains the voice you wish to adjust:







3 manuals models



2 manuals models

As usual, use the [FIELD ▲] and [FIELD ▼] and [ENTER] buttons to select the field on the display. Another way of displaying and adjusting the volume immediately is to hold out the draw-stop (NOT in models with electromechanical draw-stops) or hold down the rocker tab for a few moments in the voice on position, while the cursor is on the VOLUME LEVEL field in the VOICES menu, or in the function itself.

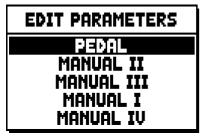
PEDAL VOICES	VOL.	ţ
Subbas 32	8 d	
Bourdon 16 A	9 d	В
Prestant 16A	0 d	В
Gedekt 8	0 d	В
Octaaf 8	0 d	В

The LED of the stop the volume of which is being adjusted will flash to prevent modification errors; the stop will be on and can be played for better, quicker adjustment. Other stops can also be switched on to assess the overall effect of the changes.

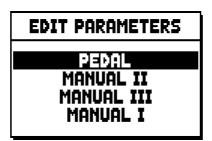
To quit the function and save the values press [EXIT]. The changes made will be automatically saved in the current organ style.

### 8.2 REGULATING THE AUDIO PARAMETERS (EDIT PARAMETERS function)

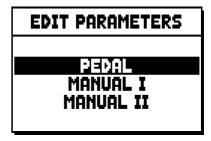
Each organ voice can be customized with the sound generation parameters, that control the tone colour. To view the screens containing the sound generation parameters of each individual voice, select the EDIT PARAMETERS field in the VOICES menu:



4 manuals models



3 manuals models



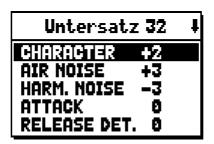
2 manuals models

the display shows the organ's sections, allowing selection of the one containing the voice to be modified:



after which the voice the parameters of which are to be viewed can be displayed.

Another way of viewing the setting screen directly is to hold out the draw-stop or hold down the rocker tab (except in the models with electromechanical draw-stops) for a few moments in the voice on position with the cursor on the EDIT PARAMETERS field in the VOICES menu, or in the function itself.



The LED of the stop being modified will flash to prevent modification errors; the stop will be on and can be played for better, quicker adjustment. Other stops can also be switched on to assess the overall effect of the changes.

The parameters displayed are not the same for every voice, since some families have specific setting parameters not required for other types of voice.

The settings which can be made are:

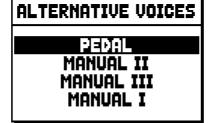
- o CHARACTER: harmonic richness.
- o **AIR NOISE**: noise of the air blowing through the pipe.
- o **REED NOISE**: imperfect synchronisation of the reed throb period.
- o **ATTACK**: attack time the sound takes to reach the maximum volume.
- o **REL. DETUNE**: (Release Detune) detuning in the release phase.
- o FREQ. SKEW: gradual change in the air's pitch during the attack and release phases.
- o **DETUNE**: detuning to produce the throb effect in the voices concerned.
- o **DETUNE TYPE:** Select one of the three types of beating:
  - A: the beat frequency is almost constant over the entire range of the keyboard;
  - **B**: the beat frequency increases moderately proceeding towards the top of the keyboard;
  - C: the beat frequency increases significantly progressing towards the upper part of the keyboard.
- o **KEYB. LO LEV**.: (Keyboard Low Level) gain (positive values) or attenuation (negative values) of the volume in the low part of the manual.
- o **KEYB. LO LEV**.: (Keyboard High Level) gain (positive values) or attenuation (negative values) of the volume in the high part of the manual.
- o **TREMULANT:** select the first (1st) or second (2nd) tremulant. The selected tremulant will be applied to the register when activated through the dedicated stop or draw-stop (see also chap. 9.1).

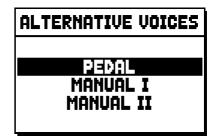
To quit the function and save the values press [EXIT].

# 8.3 SELECTING THE ALTERNATIVE VOICES (ALTERNATIVE VOICE function)

Each stop on the panel has a set of voices, the default voice set by the current Style and the alternative voices, which are variants on the original. To select an alternative voice, the ALTERNATIVE VOICES function has to be recalled:





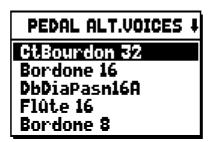


4 manuals models

3 manuals models

2 manuals models

As for the other VOICES menu functions, the next step is to select the section of the organ containing the voice to be modified: this displays the list of the voices present in the chosen section.



Here again, there is the option of displaying the alternative voices screen directly by holding out the draw-stop (except in the models with electromechanical draw-stops) or holding down the rocker tab for a few moments in the voice on position, while the cursor is on the ALTERNATIVE VOICES field in the VOICES menu, or in the function itself.

The LED of the stop being replaced will flash to prevent modification errors; the stop will be on and can be played for better, quicker adjustment. The display now shows the list of the alternative voices:



identified as "CURRENT VOICE" in the bottom of the screen.

It should also be remembered that the top of the screen always contains the name screen-printed on the draw-stop or tab, so that the stop the voice of which is being changed can be identified at all times.

When the [FIELD ▲] and [FIELD ▼] buttons are used to move the cursor to other voices, the prompt changes to "ENTER TO REPLACE".

instructing you to press [ENTER] to confirm the new voice and render it usable. The voice on which the cursor is located is available and can be played even before [ENTER] is pressed, allowing the modification required to be evaluated immediately. Other stops can also be switched on to assess the overall effect of the changes.

Press [EXIT] to replace other voices or exit the function. The changes made are automatically saved into the current organ style.

#### NOTE

When an alternative voice is selected, the sound generation parameters in the EDIT PARAMETERS function are automatically reset to the default values of the new voice. The volume setting (in the VOLUME LEVEL function) remains unchanged.

### 8.4 SELECTING AND ADJUSTING THE ORCHESTRAL VOICES

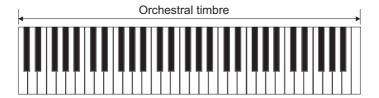
The same operations described in the chapter above can be performed also with orchestral voices, with a single exception: the list of alternative voices and audio parameters are the same, regardless of which register is selected at the moment.

To see the list of alternative voices, access the ALTERNATIVE VOICES function, then press and hold for a few seconds the ORCHESTRA stop (or the normal organ stop which has orchestral alternative voices as well) of the desired section, or move the cursor on the orchestral voice that you wish to replace and then press [ENTER]:

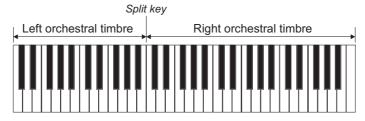


As you may notice, there are three types of orchestral stops:

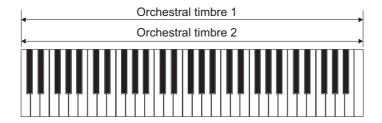
- **Single**: a single stop played on the whole manual / pedalboard. This kind of voice is shown with the name of the single stop.



- **Split**: two stops (named Left and Right) played in two different halves of the manual / pedalboard. The split point can be changed. This kind of voice is shown as the names of the two stops hyphenated.



- **Layer**: two stops (named 1 and 2) overlapped along the whole manual / pedalboard. This kind of voice is shown as the names of the two stops with a "+" in between.



Use the buttons [FIELD ▲] and [FIELD ▼] to move the cursor. The stops is immediately active and ready to play. To confirm the change and save it in the current organ style, press [ENTER]. Press [EXIT] to cancel the changes and leave the screen.

To adjust the audio parameters instead, select the EDIT PARAMETERS function from the VOICES menu. To see and then adjust the sound parameters of an orchestral voice, push and hold the stop for a few seconds or move the cursor on the desired orchestral voice and then press [ENTER].

HarP	
BRIGHTINGS OCT. SHIFT VOLUME SUST. PED	O AB

The sound parameters that can be modified are shown in a different manner, according to the kind of voice. Parameters of the **Single** voices clearly relate to the single stop.

Parameters of the **Split** voices identified by an "**L**" relate to the stop active on the left of the split point, while parameters identified with an "**R**" relate to the stop active on the right half of the manual / pedalboard. Parameters of the **Layer** voices identified with "1" relate to the first stop of the voice (the one before the "+" symbol). Parameters identified with "2" relate to the second stop, after the "+" symbol.

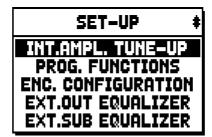
- o **BRILLIANCE:** decrease (negative values) or increase (positive values) the brilliance of the stop.
- o **OCTAVE SHIFT:** shift the notes played with the stop one octave higher or lower.
- o **VOLUME:** decrease (negative) or increase (positive) the volume of the stop.
- O **SUST. PED.** (sustain pedal): sets the status of the sustain pedal. This function is useful for those orchestral voices for which applying a sustain effect is unrealistic. Select NO to prevent the sustain effect from affecting the stop.
- o **SPLIT KEY** (only for **Split** voices): modifies the position of the split point.

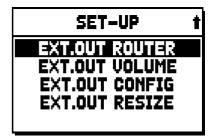
Once again, press [ENTER] to save the setting into the current organ style or [EXIT] to cancel the operation.

# 9. INSTRUMENT GENERAL SETTINGS (SET-UP menu)

The SET-UP menu contains all the instrument's general settings except for the settings relating to the MIDI interface and the accessory and utility functions. To recall this menu, select the SET-UP field from the main video page:







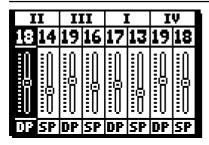
The functions available are as follows:

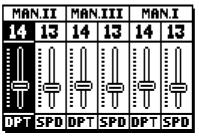
- o **1st TREMULANT**: adjust the speed and depth of the first tremulant for each manual (see chap.9.1).
- o **2nd TREMULANT:** adjust the speed and depth of the second tremulant for each manual (see chap.9.1).
- o **REVERBERATION**: selection of the type of room for the reverb effect (par. 9.2).
- o **INT. AMPL. EQUALIZER** (Internal amplification equalizer): setting of the 5-band equalizer of the internal amplifier (par. 9.3).
- o **INT. AMPL. PANNING** (Internal amplification panning): setting of the stereophonic distribution of the stops of the internal amplification system, to simulate different types of wind- chests for the various stops (par. 9.4).
- o **INT. AMPL. TUNE-UP** (Internal amplification tune-up): sets the stereophonic distribution of signal on the side speakers (can be selected only in models equipped with side speakers, par. 9.5).
- o **PROG. FUNCTION** (Programmable functions): settings relating to operation of the combinations, the pistons, the Crescendo and the trimmers underneath the manuals (par. 9.6).
- o **ENC. PROGRAMMING** (Enclosed programming): program the [ENC] piston function (chap 9.7).
- o **EXT. OUT EQUALIZER** (External outputs equalizer): setting of the equalizers of the PROG. OUT outputs on the rear (par. 9.8).
- o **EXT. SUB EQUALIZER** (External sub equalizer): equalizer adjustment for the external output on the back [GEN. SUB.] (par. 9.9).
- o **EXT. OUT ROUTER** (External outputs router): setting of the routing of the stops on the PROG. OUT outputs on the rear to simulate the position of the wind-chests and the arrangement of the pipes inside them (par. 9.10)
- o **EXT. OUT VOLUME**: setting of the volumes of the PROG. OUT outputs on the rear (par. 9.11).
- o **EXT. OUT CONFIG** (External out config): setting of the PROG. OUT rear outputs (par. 9.12).
- o **EXT. OUT RESIZE** (External out resize): Adapts automatically the link between stops and rear outputs, according to the amount of outputs actually used (par 9.13).

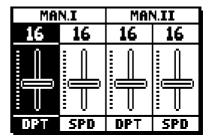
# 9.1 ADJUSTING THE TREMULANTS (1st TREMULANT and 2nd TREMULANT functions)

In a pipe organ it is of the utmost importance that the air pressure remain constant, so as to obtain a steady and sustained sound. However, mechanical devices were introduced to generate periodical variations in the air flow. These variations created the "tremulant" effect on the sound, which made some lead registers (such as Vox Humana) more pleasant, and the tone of the reeds colourful.

Use the [TREMULANT] plates to activate and deactivate the effect. The 1st TREMULANT functions adjust the speed and depth of the first tremulant of each manual.







4 manuals models

3 manuals models

2 manuals models

That show the current **DP** or **DPT** (depth) and **SP** or **SPD** (speed) values of the manuals' tremulant. Press [EXIT] to go back to the SET-UP menu and save the new settings.

Physis organs have two tremulants for each section so as to customise further the sound, or to add more tremulant to certain registers, such as Vox Humana. Access the EDIT PARAMETERS function under the VOICES menu (see chap. 8.2) to select which tremulant will be applied to each register. To adjust the second tremulant speed and depth, select the 2nd TREMULANT field under the SET-UP menu. The video pages look exactly like the ones of the first tremulant. These variations allowed to add a "tremulant" effect to the sound, which made some registers sound more pleasant, and gave more expression to the reed stops.

#### **NOTE**

Tremulant depth and speed can be saved with a different value for each general or divisional combination and for the Tutti. To do so, activate this function in the PROGRAMMABLE FUNCTIONS menu (par. 9.6).

## 9.2 SELECTING THE REVERBERATION STYLE (REVERBERATION function)

Reverberation is the result of a series of sound reflections in a closed environment.

Order and value of each reflection depend on many factors of the environment, such as the size of the room, the number and material of the objects inside the room, the listener's position and so on.

The digital processors of the **Physis** organs can recreate artificially the complex factors affecting the reverberation of a real pipe organ, generating the right reverberation to complete an already excellent sound quality.

The REVERBERATION function (in the SET-UP menu) allows to select the kind of reverberation, ranging from great churches – with wide reflections - to small rooms with short and soft reverberation. There is a total of eight styles. The quality of the simulated environment and the amount of reflections generated by the ambience can be adjusted as well.

The [REVERB] potentiometer, on the left panel, modifies the level of reverberation. Through the display settings it is possible to choose whether this potentiometer should also control the acoustic reflections or not.

To set the desired effect, select the REVERBERATION field under the SET-UP menu and press [ENTER]:

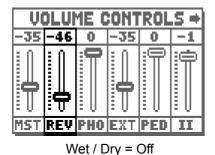


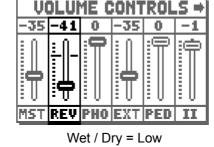
The top field indicates the simulated environment, and thus the reverberation effect generated. The reverb styles are typical reverberation of a:

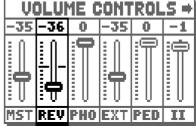
- o CATHEDRAL:typical reverberation of a cathedral
- o **BASILICA**:typical reverberation of a Basilica
- o GOTHIC CHURCH: typical reverberation of a gothic church
- o BAROQUE CHURCH: typical reverberation of a baroque church
- o ROMANIC CHURCH: typical reverberation of a romanic church
- o PARISH: typical reverberation of a parish
- o **CAPPELLA**: typical reverberation of a chapel

The **WET/DRY** parameter sets another function for the [REVERB] potentiometer, for a more accurate adjustment of the acoustic effect:

- o **OFF**: the potentiometer only modifies the amount of reverberated signal.
- LOW MED HIGH: the potentiometer controls, on thee scales, the level of reverberated signal and (from the continuous line on, in the VOLUMES screen) the quantity and quality of acoustic reflections of the environment, simulating an ever deeper and mellow effect.







Wet / Dry = Med o Hi

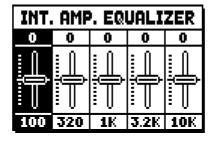
Press [EXIT] to go back to the SET-UP menu and save the new settings.

#### **NOTE**

The internal reverberation also affects the signal from the [INPUT] ports (rear connection panel).

# 9.3 ADJUSTING THE INTERNAL EQUALIZER (INT. AMPL. EQUALIZER function)

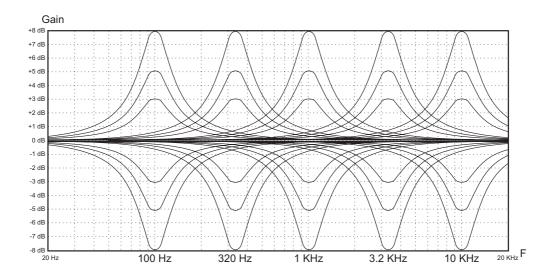
The INTERNAL AMPLIFICATION EQUALIZER function (SET UP menu) adjusts the five-band equalizer and therefore the sound of the organ as a whole.



In the lower part of the screen there are the five central band frequencies. To move the cursor from one band to the other, use the buttons [FIELD  $\blacktriangle$ ] and [FIELD  $\blacktriangledown$ ].

The top of the screen shows the increase or decrease of the signal of the selected band. Each band can be modified from +8 dB (maximum signal gain) to -8 dB (maximum signal dampening).

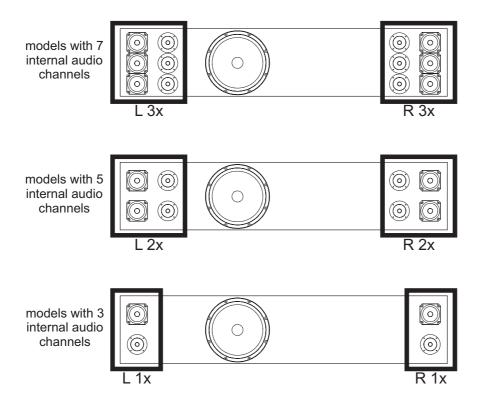
The following graph shows how the equalizer works.



# 9.4 ARRANGING THE VOICES IN THE INTERNAL AMPLIFICATION (INT. AMP. PANNING function)

Another option to customize the sound configuration of the organ is to arrange the voices' stereophonic reproduction (this is also called panning).

The organ is equipped with one or more left and right channels. The simultaneous diffusion through both channels simulates a third, central channel.



Arranging the voices in the two channels simulates the position of the windchests of real pipe organs, since they were usually placed in different areas. It also simulates the different position of the pipes inside the windchest, which could vary according to the stop played, the period when the organ was built and the wishes of the builder.

Select the INT. AMPL. PANNING function under the SET UP menu to access the screen showed in the next page.







4 manuals models

3 manuals models

2 manuals models

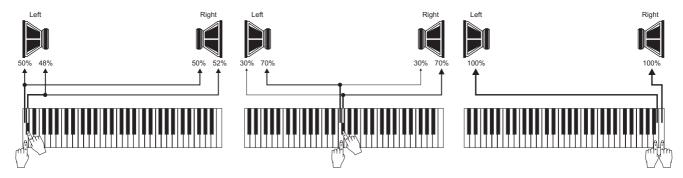
First select the organ section containing the voice you wish to set the panning for. In addition, you can access the panning set up screen by pulling (or pressing) the draw-stop or stop for a few seconds while the display cursor is on the INT. AMPL. PANNING field of the SET-UP menu, or while in the panning function screen already. The LED of the stop the panning of which is being adjusted will flash to prevent modification errors; the stop will be on and can be played for better, quicker adjustment.

Other stops can also be switched on to assess the overall effect of the changes.

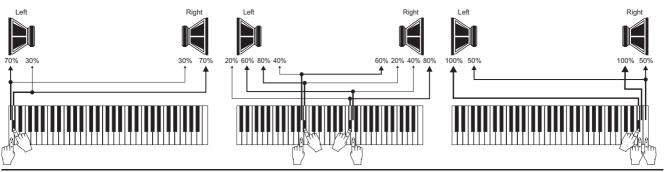


As you may notice, the left side of the screen shows the voices in the selected section, while the right side shows the current internal panning. The following options are available:

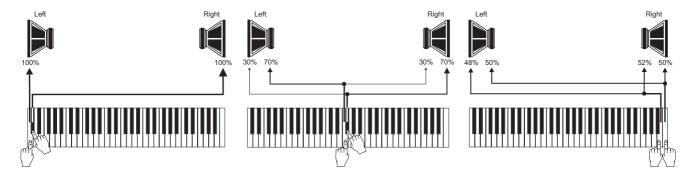
- **SINGLE CUSP:** the tallest, broadest pipes are located in the centre, so the voice's lowest notes are played by the most central speakers. As the pitch rises the signal is gradually distributed further and further to the outside, alternating.



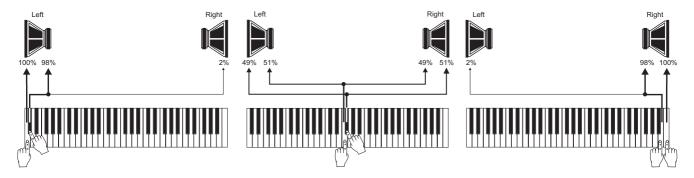
DOUBLE CUSP: there are two separate cusps, both resembling to the single cusp described above. The lowest keys sound in an intermediate position, between the centre and the outside, alternating (one on the right cusp, one on the left cusp). As the pitch rises, rises the signal is gradually distributed further and further to the outside, alternating.



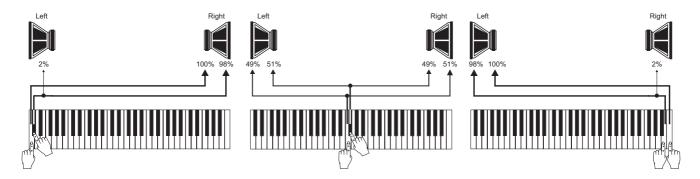
- **DOUBLE WING**: the highest notes sound in the centre. As the pitch lowers, the signal is gradually distributed further and further to the outside, alternating.



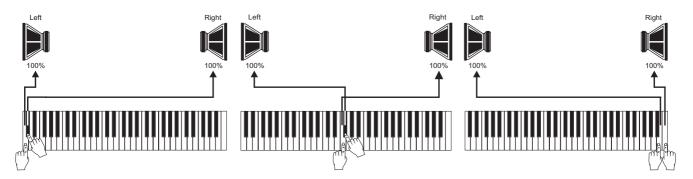
- **SINGLE WING** (from left): the tallest, broadest pipes are installed on the left, so the lowest notes are played by the speakers furthest to the left. As the pitch rises the notes are played more and more to the right.



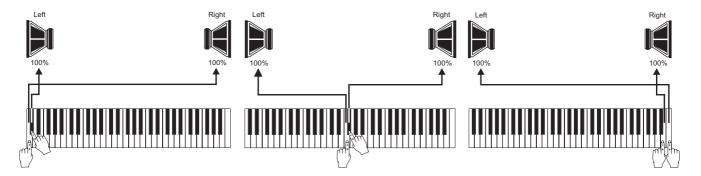
- **SINGLE WING** (from right): the tallest, broadest pipes are installed on the right, so the lowest notes are played by the speakers furthest to the right. As the pitch rises the notes are played more and more to the left.



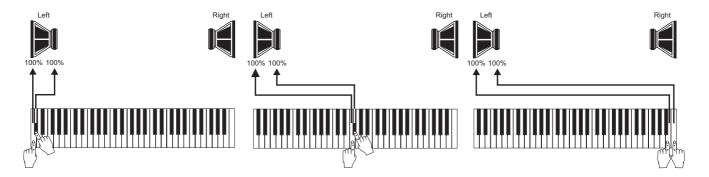
- **C-C# ALTERNATING**: the notes sound alternated (one right, one left) from C (left) to C# (right).



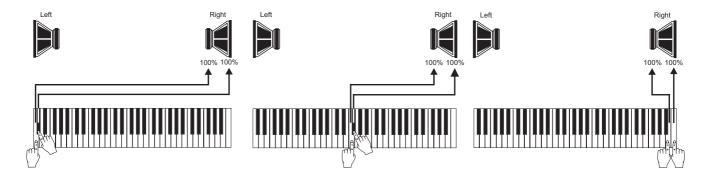
- **C#-C C#-C ALTERNATING**: the notes sound alternated (one right, one left) from C (right) to C# (left).



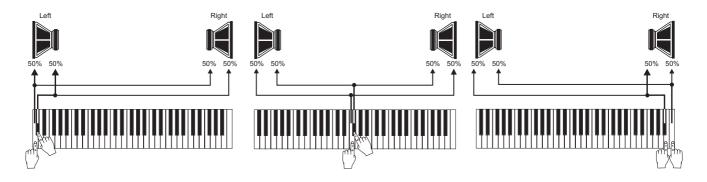
- **LEFT LEFT MONOPHONIC**: all notes play on the left channel.



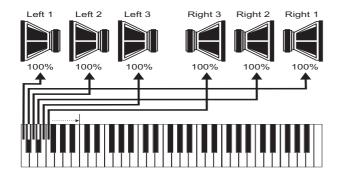
- **RIGHT MONOPHONIC**: all notes play on the right channel.

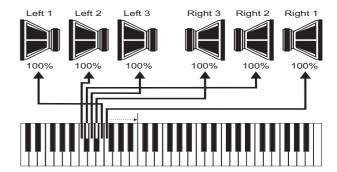


- MONO COMPLETE MONOPHONIC: all notes sound on both channels, left and right.



- **POLY ALTERNATING POLIPHONIC**: the notes are distribute among the audio channels, so as to avoid having more unison frequencies on the same speaker. This limits the electrical sum of the signal, so as to favour the "in air" melting of the sound, as in a real pipe organ.



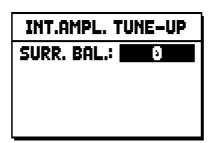


#### **NOTE**

For further information about the types of windchest and how they work, see the par. 14.3.

# 9.5 STEREOPHONIC BALANCE OF THE SIDE SPEAKERS (INT. AMPL. TUNE-UP function)

It is possible to adjust the distribution of the stereo signal spread by side speakers so as to balance the best sound response in case of asymmetric positioning of the organ than the walls of the room in which is located. To do so, selec the INT. AMP. TUNE-UP field on the display. The following page will appear:



Set the SURR. BAL. (surround balance) parameter as 0 to distribute the signal evenly on both sides. The other parameters are accompanied by an arrow: from \$\frac{1}{2}\$ to \$\frac{1}{2}\$ 63 the signal is diffused more and more to the left, while values from \$\frac{1}{2}\$ to \$\frac{1}{2}\$ 63 send more signal to the right speakers.

#### **NOTE**

This function is only available for models equipped with side speakers.

## 9.6 COMMANDS AND CONTROLS OPTIONS (PROGRAMMABLE FUNCTIONS)

The PROG. FUNCTIONS sub-menu contains several settings related to the divisional pistons, Crescendo and potentiometer controls (under the manuals).

In this menu you can decide which additional function to save into the (general and/or divisional) combinations, and which ones should be deactivated by pressing the Cancel piston.

It is also possible to temporarily deactivate the Crescendo pedal, so as to prevent undesired stops to turn on, or set the [MASTER] potentiometer not only to control the main volume but also the general volume of the rear connection panel signals.

Select the PROG. FUNCTIONS field. In the following screens, you can activate or deactivate several functions. In the first screen you can decide whether you want (select **YES**) or do <u>not</u> want (**NO**) to save the manual couplings to the divisional memories:



on models with sub- and super octave and/or Unison Off, the followings can be saved:

- **NONE:** no couplers saved
- **INTER-DIVISIONS:** only couplers (sub and super octave included) between two manuals or manual and pedalboard (only available for models with intra-divisional couplers)
- **INTRA-DIVISIONS:** only sub and super octave and Unison Off (only for models with intra-divisionals)
- ALL: all couplings

to save the depth and speed value of the tremulant in general and divisional combinations:



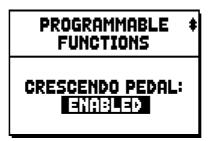
to save the state of the Enclosed and the Automatic Pedal into the general combinations:



to turn off the Enclosed and the Automatic Pedal when the Cancel piston is pressed:



In models equipped with a [CRESCENDO] pedal, the following options are available:



- **CRESCENDO:** control the Crescendo steps
- MAN.I/PEDAL or MAN.II/PEDAL: control the swell box of Man.I or Man.II and Pedalboard
- **DISABLED:** the Crescendo pedal is disabled

In models equipped with both [CRESCENDO] pedal and [MAN.I/PEDAL], the following options are available:

- **ENABLED:** the [CRESCENDO] pedal is enabled.
- **DISABLED:** the [CRESCENDO] pedal is disabled.

In models that are not equipped with [CRESCENDO] pedal, the following options for [MAN.I/PEDAL] are available:



- MAN.I/PEDAL: control the swell box of Man.I and Pedalboard
- **CRESCENDO:** control the Crescendo steps (displayed in a pop-up window on the display)

Which volume is controlled by the [MASTER VOLUME] potentiomer, placed under the manuals:



- **INT. GEN. VOLUME:** only the internal amplification volume
- **INT. &EXT. VOLUME:** the volume of both the internal amplification and of the signal of the rear outputs [PROG. OUT] and [GEN. SUB].
- **EXT. GEN. VOLUME:** only the volume for the signal of the rear outputs [PROG. OUT] and [GEN. SUB]
- **NOTHING:** do nothing.

To save the state of the MIDI stops and of the [M.SOLO] pistons to combinations (this screen will appear only in models that allow to transmit MIDI codes).



To switch off the light of MIDI stops and [M.SOLO] pistons, when the Cancel piston is pressed (this screen is available only in models that allow to transmit MIDI codes).

PROGRAMMABLE †
FUNCTIONS
MIDI OUT CONTROLS
AFFECTED
BY CANCEL:

The [A.P.] piston function:



Select PD/II MONO or PD/I MONO to activate the Monophonic Pedal function (with piston on). This function allows to play pedalboard registers on Manual II (in three nad four-manual models) or on Manual I (in two-manual models). When doing this the pedalboard is deactivated and the stops become monophonic, with priority on the lowest note. Select PED AUTOM. PIANO to activate the Pedal Automatic Piano function (with piston on). This function automatically adjusts the sound composition of the pedalboard, according to the manual currently played.

#### NOTES

- As long as the Pedal Automatic Piano function is assigned to the [A.P.] piston, its position will not be saved in the combination, not even when the ENC. AND A.P. INTO GENERAL PISTON function is active.
- Some of the screens described above appear only in certain models and therefore may not appear in your instrument.

The section on which to play the melody when the Organ Solo function is active (see point 18, chap. 3):



If the notes generated with couplers are played also by orchestral stops:

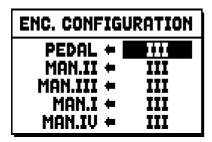


in models equipped with sub- and super-octave couplers, and/or with unison off couplers, the user can select which of these couplers will affect the orchestra stops:

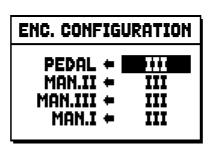
- **NONE:** no couplers
- **STD:** only couplings between two manuals, or between manual and pedalboard (though not sub- and super-octave)
- ALL: all kinds of couplers

# 9.7 PROGRAMMING THE [ENC] PISTON FUNCTION (ENC. CONFIGURATION function)

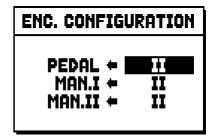
This function allows to choose the expression pedal that regulates the volume of each section while the [ENC] piston is on. To do so, select the ENC. PROGRAMMING field on the display. The following page will appear:



4 manuals models



3 manuals models



2 manuals models

The organ sections can be found on the left side, while on the right the expression pedal can be selected. This pedal will regulate the volume of the corresponding section while the [ENC] piston is on. When the **FREE** option is selected, the section volume will not be affected by any pedal.

#### N.B.

- The I/PD or II/PD optional can be used (only for models equipped with this expression pedal) also by assigning the MAN.I/PEDAL or MAN.II/PEDAL functions to the [CRESCENDO] pedal (see chap. 9.6 CRESCENDO PEDAL setting).
- TThis configuration is also saved to general combinations (so as to adapt it to the sound setup) if the "ENCLOSED AND AP INTO GENERAL PISTONS" option is active (see par. 9.6).

# 9.8 REGULATING THE REAR OUTPUTS EQUALIZER (EXT. OUT EQUALIZER function)

The instrument is equipped with an internal equalizer, to adjust the sound of the internal speakers of the organ, and also with external equalizer, each one dedicated to one of the output of the rear connection panel. Adjusting the parameters of each output separately makes the simulation of real wind chests even more realistic and accurate. These equalizers work in real time and can be adjusted anytime and quickly. For more sound controls and panning see par. 9.11 and 9.10.

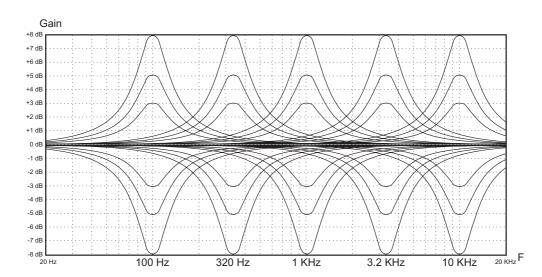
To access this menu, select the EXT. OUT EQUALIZER field under the SET-UP menu.

OUT 1 EQUALIZER				
0	0	0	0	0
100	320	1K	<b>3.2</b> K	10K

The screen looks like the one of the internal equalizer (see par. 9.3), with the only difference that on the top of the display will appear the name of the output that you are setting.

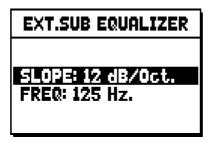
To select a different external equalizer use the [VALUE +] and [VALUE -] buttons, when this field is selected. In the lower part of the screen you will see the frequencies of the equalizer's five bands. To move the cursor from one band to the other, press the [FIELD ▲] and [FIELD ▼] buttons.

On the top of the screen the gain value of the selected band is displayed. The bands can be adjusted from +8 dB to -8 dB. The following graph shows the equalizer functioning.



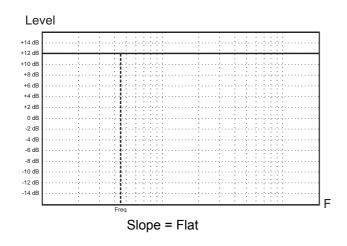
# 9.9 REGULATING THE REAR OUTPUT [GEN. SUB] EQUALIZER (EXT. SUB EQUALIZER function)

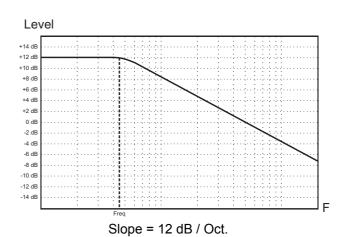
The rear output can connect the organ to sub-woofer systems. It is also equipped with an equalizer with low-pass filter. Cut-off frequency and slope can be adjusted; to do so, select the EXT. SUB EQUALIZER field under the SET-UP menu:

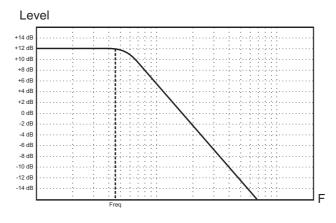


The parameters that can be customized are:

- o SLOPE: sets the filter slope to FLAT, 12dB/oct or 24dB/oct.
- o FREQ: adjusts the cutoff frequency of the filter, ranging from 80 to 300 Hz.







Slope = 24 dB / Oct.

# 9.10 SETTING THE ROUTING OF THE VOICES ON THE REAR AUDIO OUTPUTS (EXT. OUT ROUTER function)

One of the **Physis** organs' key features is the capability of simulating the position of the wind-chests and the arrangement of the pipes inside them, for every stop. This is achieved by setting the routing of the audio signals, i.e. the way in which they are distributed, on the rear outputs. For each stop, the system is able to set an output configuration which reflects the layout of the pipes in real wind-chests, as follows:

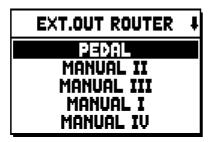
- single or double cusp
- double wing
- left or right wing
- mono
- alternate keys

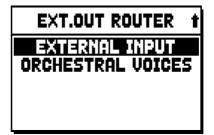
Moreover, each of these layouts can be further specified with regard to the width of the wind-chest and its location in space, defined by the number of outputs used.

#### **NOTE**

- Models equipped with 4 rear outputs cannot access the EXT. OUT ROUTER function if the EXT. OUT CONFIG function is set as GENERAL-REVERB (see par. 9.12) since the outputs cannt be modified.
- For further information about the types of windchest and how they work, see the par. 14.3.

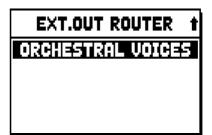
To access the rear audio output setting video page, select the EXT. OUT ROUTER field in the SET-UP menu:



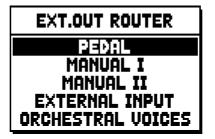


4 manuals models



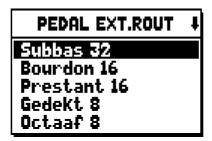


3 manuals models

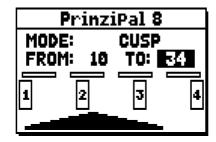


2 manuals models

this displays the screen for selection of the section which contains the stop to set up, which has to be chosen from the list of the stops in a section:

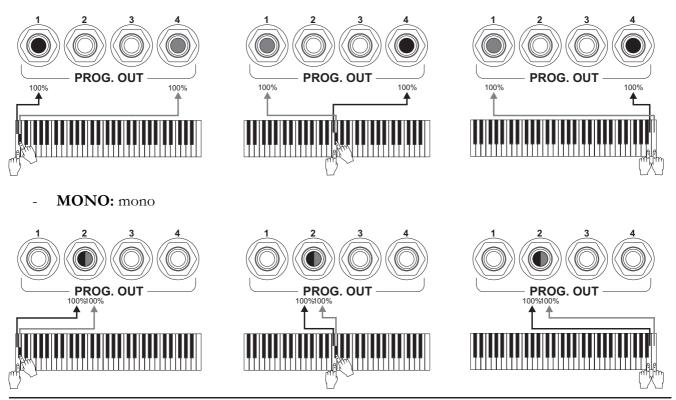


Here again, there is the option of displaying the set-up screen directly by holding out the draw-stop or holding down the rocker tab for a few moments in the voice on position with the cursor on the EXT. OUT ROUTER field in the SET-UP menu, or in the function itself. The LED of the stop being set up will flash to prevent modification errors; the stop will be on and can be played for better, quicker adjustment. Other stops can also be switched on to assess the overall effect of the changes.

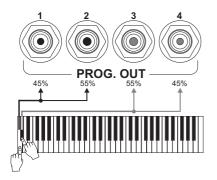


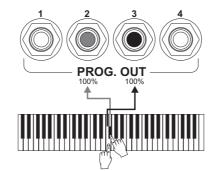
the screen comprises four sections:

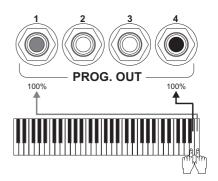
- o **MODE**: selects the type of wind-chest from:
  - C C# (alternated keys)



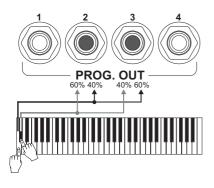
### - **DOUBLE CUSP:** double cuspide

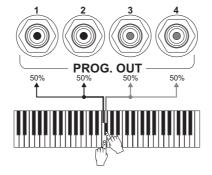


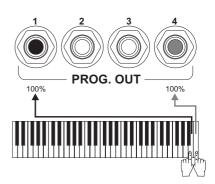




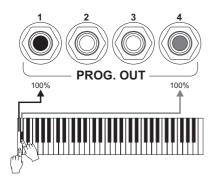
# - **CUSP:** cuspide

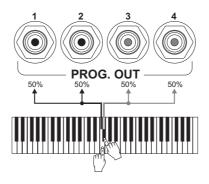


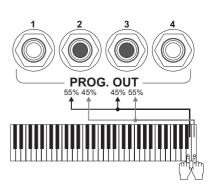




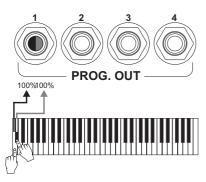
### DOUBLE WING

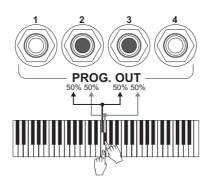


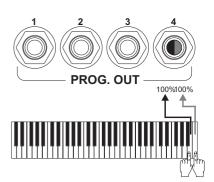




## - WING





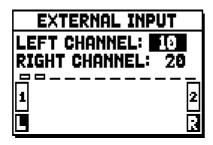


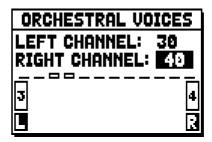
#### **NOTES**

- Although the windchest description features two Wing modes (left and right), in the set-up menu you will see just one WING option. To set it as "left" or "right" wing, just adjust the parameters of the limit position "FROM" and "TO", to set the windchest in the desired configuration. If the "FROM" value is lower than the "TO" value, the wing will go from right to left (right wing). If the "FROM" value is higher than the "TO" value, it will be a left wing.
- For Mixtures and Hornets it is advised to set the windchest on two outputs close to each other (1-2 or 3-4) in order to avoid lack of signal in some of the selected outputs.
- The examples in the pictures relate to FROM and C values set to 10, TO and C# to 40, POSITION to 20 and they are to be intended as examples only. The real percentage of the signals may vary, especially according to the stops selected and the output levels.
- FROM and TO: they select the limits of the area, set in outputs, within which the wind-chest is to be located. The value is set as [output number-position between two outputs], bearing in mind that there are four positions between one output and the next (2-4-6-8 on the display). A value of 40 means that the end of the range (FROM or TO) is on output [4]; a value of 82 means that the FROM or TO point is between output [8] and [9], close to [8] since it is in the first fifth of the area between output [8] and output [9]. The screen previously shown refers to a peaked wind-chest placed between output [1] and a position between outputs [3] and [4].
- o **[position indicator]:** it consists of small rectangles located above the drawing of the wind-chest and indicates that the zone is displaying the part below the total number of outputs.
- o [wind-chest on outputs]: in the bottom of the screen, it provides a graphic illustration of the wind-chest with the references to the outputs being used, to give an immediate picture of its position and the outputs which will carry the notes, in accordance with the wind-chest configuration.

To view the setup of another stop, simply activate the draw-stop / tab or press [EXIT] to quit the function. In both cases the set-up just created is saved automatically.

For orchestral voices and input signals, only a stereophonic panning is allowed, with left and right signal rearranged to the PROG. OUT outputs.

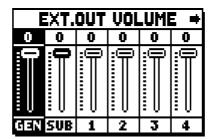




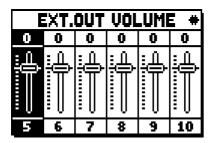
The **LEFT CHANNEL** and **RIGHT CHANNEL** inputs and the orchestral voices can be connected to a pair of outputs or intermediate positions between the two.

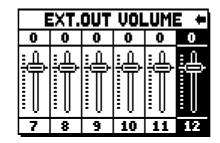
# 9.11 REGULATING THE VOLUME OF THE REAR OUTPUTS (EXT. OUT VOLUME function)

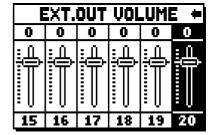
The external sound configuration can be customized further by regulating the volume of the rear outputs. To access these options, select the EXT. OUT VOLUME field. The following screen will appear.



models with 4 audio outputs







models with 12 or 20 audio outputs

The options available are:

- o **GEN** (general): general volume of the PROG. OUT outputs. It can be also adjusted through the [MASTER VOLUME] potentiometer (to do so, see Programmable Functions, par. 9.6).
- o **SUB** (general sub): volume of the low frequencies output, [GEN. SUB] connector.
- o 1-4/1-12/1-20: general volumes of the line signal, from the respective output connectors.

# 9.12 CONFIGURING THE AUDIO OUTPUTS ON THE REAR (EXT. OUT CONFIG function)

Thanks to this function, the PROGRAMMABLE OUTPUTS can be configured, so as to manage the Antiphonal signal (controlled through the AMPLIFICATION tabs), the general signal or just the reverberated signal of the instrument. Select the EXT. OUT CONFIG. field under the SET-UP menu. The following pop-up message will appear:



which means that the external panning (see par- 9.10) of certain stops might be modified automatically. Stops placed between outputs [2] and [3] (in organs equipped with 4 outputs), [8] and [9] (in organs equipped with 12 outputs) or between [16] and [17] (in organs equipped with 20 outputs), will be automatically set as Mono on the first output of the previously configured panning. Press [EXIT] to abort the automatic panning adjustment and return to the SET-UP menu. Press [ENTER] to confirm - the display will show:



Functioning of different modes is described in the tables below.

Models equipped with 4 audio outputs:

MODE	OUTPUTS 1-2	OUTPUTS 3-4
STANDARD	As set in Ext. Router	As set in Ext. Router
STANDARD	Conf. function.	Conf. function.
GENERAL-REVERB	General signal	Reverberated signal only

Models equipped with 12 or more audio outputs:

MODE	OUTPUTS 1-8 (or 1-16)	OUTPUTS 9-10 (or 17-18)	OUTPUTS 11-12 (or 19-20)	TAB AMPLIFICAT. [CONSOLE ON] (if present)	TAB AMPLIFICAT. [EXT. SPEAKER ON] (if present)
STANDARD	As set in Ext. Router Conf. function.	As set in Ext. Router Conf. function.	As set in Ext. Router Conf. function.	Internal amplification	Outputs 1-12 (or 1-20)
GENERAL-REVERB	As set in Ext. Router Conf. function.	General signal	Reverberated signal only	Outputs 1-8 (or 1-16)	Outputs 9-12 (or 17-20)
ANTIPHONAL	As set in Ext. Router Conf. function.	As set in Ext. Router Conf. function.	As set in Ext. Router Conf. function.	Outputs 1-8 (or 1-16)	Outputs 9-12 (or 17-20)
GENERAL-ANTIPH.	As set in Ext. Router Conf. function.	General signal	As set in Ext. Router Conf. function.	Outputs 1-8 (or 1-16)	Outputs 9-12 (or 17-20)
ANTIPHREVERB	As set in Ext. Router Conf. function.	As set in Ext. Router Conf. function.	Reverberated signal only	Outputs 1-8 (or 1-16)	Outputs 9-12 (or 17-20)

#### **NOTE**

In the models equipped with 4 audio outputs, it is not possible to configure the registers output router in the EXTERNAL OUT ROUTER function selecting the GENERAL+REVERB outputs mode.

# 9.13 AUTOMATIC RESIZE OF EXTERNAL ROUTERS (EXTERNAL OUT RESIZE function)

As already shown in par. 9.10, with External Routers, each stop can be channelled to one or more PROGRAMMABLE rear Outputs; connecting more outputs after the stop channelling has been programmed may affect some output related features, so that some outputs may not work as intended. The EXTERNAL OUT RESIZE function sets up the output configuration (concerning the windchest size but not its type) according to the amount of outputs in use.

To recall the function, selecte the EXT. OUT RESIZE field under the SET-UP menu.



The system will warn you that the external panning of the stops will be modified automatically (according to the outputs in use). Press [EXIT] to abort and go back to the SET-UP menu. Press [ENTER] to continue: the following screen will show:



The **CURRENT MAIN OUTS USED** parameter points out the amount of outputs currently used by the External Routers, as set in the EXTERNAL OUT ROUTER function.

Instead, the **RESIZE TO** parameter must be set to the current amount of connected outputs. Press [EXIT] to cancel the new configuration, or [ENTER] to confirm it.



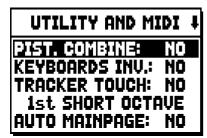
The repositioning takes place through several adjustments, so as to use the outputs as already configured before. However, some routers might be placed differently from what you intended. Therefore, at the end of the procedure, the system will advice to check again the settings through the EXTERNAL OUT ROUTER function.

#### NOTE

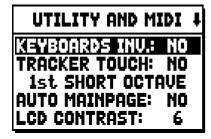
In models equipped with 4 rear audio outputs, the function EXT. OUT RESIZE cannot be accessed if the function EXT. OUT CONFIG is set as GENERAL-REVERB, since the number of outputs used cannot be modified (see par. 9.12).

# 10. UTILITIES AND MIDI FUNCTIONS (UTIL. & MIDI menu)

The UTILITY & MIDI menu, which can be recalled by selecting the field of the same name in the main video page, contains all the accessory functions and the settings relating to the organ's MIDI interface. The menu is displayed on several screens:



Models equipped with divisional combinations



Models not equipped with divisional combinations

UTILITY AND MIDI \*

GOLDONINGSTE 8

SET DATE & TIME

LOCK ORGAN

RESTORE FACT. SET

OP.SYS. UPGRADE

UTILITY AND MIDI †
TX AND RX CHANNEL
TX AND RX FILTER
PROG. CHANGE SEND
PEDAL/KEYB TOUCH
COUPLED NOTES: YES

The first part contains all the additional functions and utilities. Unless stated otherwise, select **YES** to activate the function, **NO** to deactivate it.

- o **PIST. COMBINE** (Piston Combine, only for models with divisional combinations): synchronizes manual and pedalboard combinations through the following options:
  - **KB->P:** when a manual combination is loaded, the same is activated on the pedalboard.
  - **P->KB:** when a pedalboard combination is loaded, the same is activated on the manual.
  - **KB+P:** when a combination on either pedalboard or manual is loaded, the same is activated on the other section.

Place the cursor on the PIST.COMBINE field and press [ENTER] to select which manual will be synchronized.

PISTON COMBINE

MAN.II: **V7**≢5 MAN.III: NO MAN.I: NO MAN.IV: NO

4 manuals models

PISTON COMBINE

E¥V# :II.NAM ON :III.NAM ON :I.NAM

3 manuals models

PISTON COMBINE

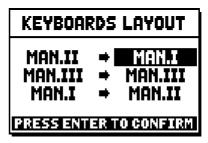
MAN.I: VIST

2 manuals models

Press [EXIT] to store the new configuration and come back to the MIDI&UTILITY menu.

o **KEYBOARDS INV.** (Keyboard Inversion): inverts the manuals, so that the stops for one section play on a selected manual. To select a manual, select this field and then press [ENTER].





4 manuals models

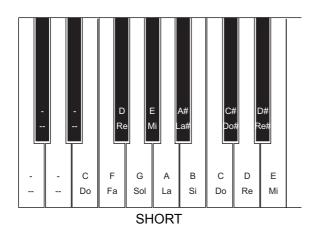
2 manuals models

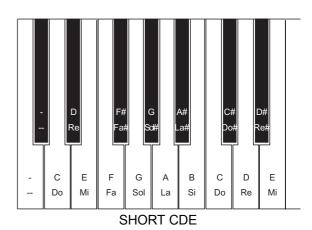
Organ sections are displayed on the left, while the manual can be selected on the right. This manual will play the section when the Keyboard Inversion function is active.

#### **NOTE**

A manual can only be assigned one section, and not more. When attempting to do otherwise, the message "PRESS ENTER TO CONFIRM" is cancelled and it is impossible to confirm the settings.

- o **TRACKER TOUCH**: simulates the typical tracker touch of mechanical organs that affects the attack times. Attack time is delayed on flue pipes only, release is delayed on all stops.
- o **1st SHORT OCT.** (1st Short Octave) makes the first octave on manuals and pedalboard short, so as to perform pieces written for ancient organs (16th to 18th century) in which the first octave was shortened. Pressing [ENTER] with the cursor on this field you can select for each manual and the pedalboard if you want to play with short octave and in what mode (pedalboard only).





- o **AUTO MAINPAGE**: automatic return to the main video page if no display functions are used for 10 seconds.
- o LCD CONTRAST: regulates the display contrast.
- o **SET DATE & TIME**: date and time setting (par.10.1).
- o **LOCK ORGAN**: set the code to lock out the organ to prevent access to the instrument's set-up screens and the saving of combinations, the Tutti and the Crescendo (par.10.2).
- o **RESTORE FACT. SET** (Restore factory settings): restores the factory settings (par.10.3).
- o **OP. SYS. UPGRADE** (Operating Sytem upgrade): upgrades the operating system (par. 10.4)

The second part of the menu relates to the MIDI interface settings (par. 10.5):

- o Tx AND Rx CHANNEL: MIDI transmission and reception channel set-up.
- o Tx AND Rx FILTER: MIDI transmission and reception filter set-up.
- o **PROG. CHANGE SEND** (Program Change send): saving of the combinations and transmission of MIDI Program Change and Bank Select messages.
- o **KEYBOARD VELOCITY:** selection of the dynamic curves of the manuals for use of the Orchestra voices and the transmission of MIDI notes.
- o **COUPLED NOTES**: links the channels

### 10.1 REGULATING THE INTERNAL CLOCK (SET DATE & TIME function)

The organ is equipped with an internal clock, mainly to assign date and time to files created with the FILE MANAGEMENT functions. Select the SET DATE & TIME function from the UTILITY & MIDI menu:

SET DATE & TIME

DAY: 15.5

MONTH: 12

YEAR: 2009

16:05

PRESSIENTER TO SET

o **DAY**: set here the current day.

o **MONTH**: set here the current month.

o YEAR: set here the current year.

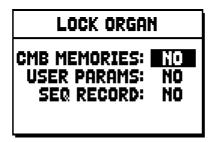
o [last field]: adjust the current time.

When the configuration is over, press [ENTER] to save the settings.

As the pop-up says, the time adjustments will be working the next time the organ is switched on.

# 10.2 CONTROLLING THE ACCESS TO THE ORGAN SETTINGS (LOCK ORGAN function)

When necessary, organ configurations can be locked, so that only authorized users can access them. The LOCK ORGAN function is designed just for this purpose. When active, combinations, Tutti, Crescendo steps and Local Off stops cannot be modified. Only volume, tuning and Organ Style options will be available. The Record function of the sequencer is also locked, so that recorded songs cannot be edited. To recall this function, select the LOCK ORGAN field under the UTILITY & MIDI menu.



Here you can select which sections will be locked:

- o CMB MEMORIES: locks combination memories, Tutti, Crescendo and Plenum.
- USER PARAMS (User Parameters): locks the functions under the menus: VOICES, SETUP, UTILITY
   & MIDI, FILE MANAGER and Local Off options.
- o **SEQ RECORD:** locks the sequencer's Record function.

Now press [ENTER] to set a password:



Press [VALUE +] and [VALUE -] to select the characters. Use the [FIELD ▲] and [FIELD ▼] buttons to move the cursor. Press [ENTER] to save the code, and [EXIT] to abort.

When the organ has been successfully locked, the display shows the following message:



To unlock the organ, allow the saving of combinations and make the other adjustment functions accessible, recall the UNLOCK ORGAN function under the UTILITY & MIDI menu (see next page).



enter the right password with the buttons described above. If the password is correct, the following message will show:



otherwise:



#### N.B.

- The password must be 4 characters long.
- To check the operating system version while the organ is locked, access the UNLOCK ORGAN function and then select OP-SYS-INFO.

### 10.3 RESTORING FACTORY SETTINGS (RESTORE FACT. SET. Function)

The organ has several options to restore the original (factory) settings. To recall this function select the RESTORE FACT. SET. field under the UTILITY & MIDI menu:



The following settings can be restored to default:

- ENTIRE ORGAN: all the settings and functions from the TUNING, VOICES (the four User styles), SET-UP, UTILITY & MIDI menus, general and divisional memories, crescendo steps, Tutti, Local Off states and mixtures.
- o **SETTING PARAMETERS**: settings from the TUNING, SETUP and UTILITY & MIDI menus.
- o **USER STYLES**: register settings from the VOICES menu, related to the four user styles.
- o **COMB. MEMORIES**: (combination memories): all the general and divisional memories, crescendo steps and Tutti.

To restore the factory settings, select one of these four modes and press [ENTER]. The display will show the settings that will be restored and will ask for confirmation.

ALL ORGAN RESTORE
SETTING, STYLES,
COMB. MEMORIES
AND LOCAL ON/OFF
WILL BE RESTORED
ENTER to CONFIRM

Entire organ

SETTING RESTORE
TUNING, SET-UP,
UTILITY AND MIDI
PARAMETERS
WILL BE RESTORED
ENTER to confirm

Setting parameters

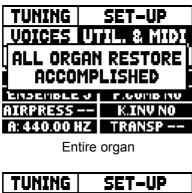


User Style



Combination memories

Press [ENTER] again to start the process or [EXIT] to abort it. When the process is complete, the following message will show:





User Style



Setting parameters



Combination memories

## 10.4 UPGRADING THE OPERATING SYSTEM (OP. SYS. UPGRADE function)

The operating system of the Physis organs can be easily and quickly update. Just copy the update files in an flash drive and plug it in the USB connector under the manuals, then recall the OP. SYS. UPGRADE function. To get the installation files and all the necessary information to perform the upgrade, please refer to the web site www.viscountinstruments.com.

#### 10.5 MIDI FUNCTIONS

#### NOTE

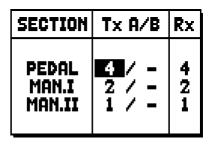
For further information about the MIDI interface of the Physis organs, see par. 14.5 and 14.6.

### SELECTING THE INPUT AND OUTPUT CHANNELS (Tx AND Rx CHANNEL function)

The organ can send out MIDI messages on a single channel, or through two channels simultaneously. It can only receive on one channel. To set the MIDI channels, select the Tx AND Rx CHANNEL field under the UTILITY & MIDI menu. The following page will appear:

SECTION	Tx Ch	Rx Ch
PEDAL	5	5
MAN.II	3	3
MAN.III	2	2
MAN.I	4	4
MAN.IV	1	1

SECTION	Tx A/B	Rx
PEDAL MAN.II MAN.III MAN.I	4 / - 2 / - 1 / - 3 / -	404B



4 manuals models

3 manuals models

2 manuals models

The **SECTION** column lists the organ sections; for each section a channel from the **Tx A/B** and **Rx** can be assigned. Press [EXIT] to leave the screen and save the settings.

### FILTERS SETTINGS (MIDI FILTERS function)

A MIDI filter allows to block a particular message **on all MIDI channels** (if the signal is channelled). The Control Change filter, for example, blocks these MIDI messages in the [MIDI OUT] port, on all MIDI channels of the organ. In the same way, the receiving filter blocks CC on all channels received from the [MIDI IN] port.

To configure the MIDI filters, select the Tx AND Rx FILTER field under the UTILITY & MIDI menu.

MESSAGE	Tx	Rx
CC PG SysEx RealTime	NO NO YES	222 <u>5</u>

The MESSAGE column will show the MIDI messages that can be filtered

- **CC**: Control Change
- **PG**: Program Change
- **SysEx**: System Exclusive
- **RealTime**: Real Time

Through the Tx and Rx colum, the state of filters (transmission and reception) can be modified. Select **YES** to activate the filter, **NO** to deactivate it. When a filter is active, the relating MIDI message is not transmitted/received. Press [EXIT] to leave the screen and save the current settings.

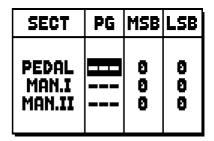
# TRANSMISSISSION OF PROGRAM CHANGE AND BANK SELECT MESSAGES (PROG. CHANGE SEND function)

Program Change (PG) MIDI messages can recall, in a connected unit, a particular sound or program (patch). Thanks to this function you may select a desired voice from external module (such as an expander) connected to the MIDI [OUT] port. You can also transmit Bank Select messages MSB (CC n. 0) and LSB (CC n.20) to select stop banks from an external source.

Select the PROG. CHANGE SEND field under the UTILITY & MIDI menu, then press [ENTER]

SECT	PG	MSB	LSB
PEDAL	H	0	0
MAN.II MAN.III		0	0
MAN.I		Ö	ĕ
MAN.IV		0	0

SECT	PG	MSB	LSB
PEDAL MAN.II MAN.III MAN.I		0000	0000



4 manuals models

3 manuals models

2 manuals models

The **SECT** (Section) column lists the organ section, and the associated Program Change and MSB and LSB Bank Select messages are shown in the **PG**, **MSB** and **LSB** columns.

Please note that the MIDI messages of this screen are immediately sent to the corresponding section, and also **saved in the general, divisional and Tutti memories**. To do so, select the Program Change and Bank Select and fix the desired memory. This process might prove useful when, using an external expander, you wish to combine a voice from this unit with other stops.

When a MIDI message is not necessary, cancel it by selecting the "---" value. To leave the screen and go back to the UTILITY & MIDI menu press [EXIT].

### REGULATING THE MIDI VELOCITY (PEDAL/KEYB. TOUCH function)

This function sets the velocity of the notes transmitted through MIDI [OUT] port, played with Orchestra stops, for each section. This is the corresponding screen:

PEDAL/KEYB TOUCH
PEDAL: FIXED 641
MAN.II: NORMAL
MAN.III: NORMAL
MAN.II: NORMAL
MAN.IV: NORMAL

PEDAL/KEYB TOUCH
PEDAL: FIXED 641
MAN.II: NORMAL
MAN.III: NORMAL
MAN.II: NORMAL

PEDAL/KEYB TOUCH
PEDAL: FIXED 641
MAN.I: NORMAL
MAN.II: NORMAL

4 manuals models

3 manuals models

2 manuals models

For each section, set a fixed value (**FIXED** from 1 to 127) or three dynamic curves: **SOFT**, **NORMAL** or **HARD**. Press [EXIT] to leave and save the settings.

#### The COUPLED NOTES function

The COUPLED NOTES function allows to select the notes to send through MIDI.

Select YES to send both the notes actually played on the manuals and the ones resulting from the coupling controls.

For example, by playing on the pedalboard while the coupling II/P is active, notes from the pedalboard will be transmitted both on the pedalboard MIDI Channel AND on the Man.II MIDI Channel.

Select NO to send only the notes physically played (in this example, notes will be transmitted only on the pedalboard channel).

In models equipped with sub- and super-octave couplers, and/or with unison off couplers, the user can also select which of these couplings will send out MIDI data:

- **NONE:** no couplers
- **STD:** only couplings between two manuals, or between manual and pedalboard (though not sub- and super-octave)
- **ALL:** all kinds of couplers

# 11. FILE MANAGEMENT FUNCTIONS (FILE MANAG. menu)

The **Physis** organs use two different types of mass memory: the internal memory, and a data storage device for connection to the [USB] slot underneath the manuals (USB pen drive). These data storage units are used to save organ's set-up or parts of it, pieces of music and song lists. Saving this file types is useful as it allows to store large amounts of organ configurations and music pieces, as many as the memory can contain - the internal memory can store up to several thousands of these files.

This chapter will also deal with internal work memory: this memory is in use whenever the organ is on, and it is not the same as the mass memory (internal or USB drive), which is used for data storage instead.

If a USB pen drive is connected, the system will use it as the mass memory. However, the internal memory can still be used for copying files (from and to the USB pen), but it is not possible to load, delete and rename files saved on the internal memory: the USB stick has to be removed before this can be done.

Selecting the FILE MANAGEMENT field in the main screen accesses the relative menu containing all the file management functions. There is also a screen which provides information about the firmware versions installed on the organ. As the video page shows, the bottom of the screen identifies the memory unit currently in use:



As the video page shows, the bottom of the screen identifies the memory unit currently in use:

- INTERNAL MEMORY
- USB STICK DRIVE

The functions available are as follows:

- o **DIR**: displays the contents of the mass memory (par. 11.1).
- o **LOAD**: load files (par.11.2).
- o **SAVE**: save of the set-up of the organ or parts of it in the mass memory (par.11.3).
- o COPY: copy files from one memory unit (e.g. internal) to another (par.11.4).
- o **RENAME**: file rename (par.11.5).
- o **DELETE**: file delete (par.11.6).
- o **SONGLIST**: programming of a list of pieces (par.11.7).
- o **O.S. INFO**: display the firmware versions installed in the system (par.11.8).

When connecting a new or just formatted pen drive to the organ, the system will automatically create two directories in the drive: "v\_settings" and "v\_songs". The system needs these two folders to arrange files, and they <u>must not be deleted or renamed</u>, otherwise the saved files will be lost.

The system will save the organ configuration in the "v\_settings" directory. "v\_songs" is used for pieces and song lists storage. The system uses the following files:

- **.all**: all settings, TUNING, VOICES, SET-UP, UTILITY & MIDI functions, general and divisional memories, mixtures, crescendo steps, Tutti, local off state (saved in the "v\_settings" folder).
- .set: settings from the TUNING, SET-UP and UTILITY & MIDI menus ("v\_settings" folder).
- .sty: settings from the VOICES menu related to the current Style ("v\_settings" folder).
- .cmb: general and divisional memories, Mixtures, Crescendo steps and Tutti ("v\_settings" folder).
- .mid: MIDI songs ("v\_songs" folder).

- .lst: lists of MIDI songs ("v\_songs" folder).

For a detailed description on the content of the .all, .set, .sty and .cmb files, read par. 14.4.

#### **NOTES**

- Once the USB pen is inserted please wait some seconds before displaying the FILE MANAGEMENT menu. If the instrument still does not detect the drive, press [EXIT] to leave the menu and then try again.
- To copy a file into a USB pen that has never been used, first use your computer to create manually two folders: "v\_songs" and "v\_settings". Files should be placed in the folders according to the extensions listed above.
- Should you need to rename the files on the USB drive with a computer, please remember that: .all, .set, .cmb, .sty files: names can have a maximum length of 12 characters or digits. Letters must be either all capital or all lower case.
  - .mid e .lst files: names can have a maximum length of 12 characters or digits. Letters must be all lower case. Do not delete the first three characters and the ".".
- Always use USB pens formatted with FAT or FAT32 file system (no NTFS). We advise to use dedicated utilities created by the drive producer (usually available on CD-ROM or website).

### 11.1 FILE MANAGEMENT (DIR function)

In order to visualize what files are in your memory, select the DIR field under the FILE MANAGEMENT menu:





Then select which files are to be shown:

- o ALL TYPES
- o **SONGS (MID)**: music pieces, .mid files.
- o **SONGLISTS (LST)**: song lists, .lst files.
- o COMB.MEM (CMB): memories (of any kind), .cmb files.
- o **SETTINGS (SET)**: settings from TUNING, SETUP and UTILITY & MIDI menus, .set files.
- o STYLES (STY): organ styles, .sty files.
- O ALL ORGAN (ALL): general organ configurations, .all files.

Select one of these options to display a list of files. A field on the top left indicates the position of the selected file in the list, and the number of files with the same extension (in square brackets):



To manage a file, select it and press [ENTER]:



- O **COPY**: copy the file from one memory unit to the other (USB to internal or the other way around). The process is described in par. 11.4.
- o **RENAME**: rename file, see par. 11.5.
- o **DELETE**: delete file. See par.11.6
- o LOAD: load a file to the work memory of the organ. See par. 11.2.
- o **SAVE**: save again a file in the current memory unit. If a .CMB file is selected, this will be overwritten with the current organ configurations. See par. 11.3.

#### **NOTE**

Load and Save functions are not available for .MID and .LST files.

# 11.2 LOADING ORGAN COMBINATIONS AND/OR SETTINGS (LOAD function)

The **Physis** organs can save the current configurations. The LOAD function allows to recall into the work memory these configurations and combinations already saved to the mass storage memory (internal or external) and therefore use them.

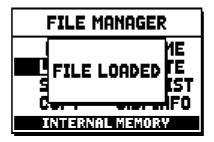
To load a file, select the LOAD field under the FILE MANAGEMENT menu:



Use the [FIELD ▲] and [FIELD ▼] buttons to select the file to load and press [ENTER], or [EXIT] to cancel the operation. While loading, the display shows this screen:



And then:



### LOADING ORGAN STYLE (.STY) FILES

When loading a .sty file, you have to decide in which of the four user slots to place the style.



Use the [FIELD ▲] and [FIELD ▼] buttons to select which style will be overwritten and press [ENTER]. Press [EXIT] to quit the screen.

When the procedure is over, the user style will be named after the .sty file just loaded. To rename a user style you can use the same procedure: save it as .sty files with the new name and then load it again on the organ.

#### **IMPORTANT NOTES**

- When a file is loaded, all the related information (settings, memories, styles etc.) currently present in use on the organ will be lost. To avoid this, first save the current settings (see par. 12.3) and then load a file.
- When the system load a .ALL or .STY file, it might not be able to find the sound described in the file for a certain register, because the sound is not available in the list of the alternative voices. In this case, the register will be assigned a similar sound or, when this is impossible, the first one on the list. In both cases the audio parameters (EDIT PARAMETERS function described at par.8.2) will be reinitialized. Furthermore, when loading an .ALL or .STY file created with a different organ model, the system will show this message:



# 11.3 SAVING AS FILE OF ORGAN COMBINATIONS AND/OR SETTINGS (SAVE function)

To save settings and combinations into the internal memory or an USB pen drive, select the SAVE field under the FILE MANAGEMENT menu:



In this screen you can select which options to save. Each set of options corresponds to a file type and therefore a file extension. You can see the file extension (see description at beginning chap. 11) on the left of the display, and the content in the middle. Select the file extension field with the cursor and press [VALUE +] and [VALUE -] to scroll all the possible extensions. To write the file name, move the cursor to the first character with [FIELD ▲] e [FIELD ▼] and then select the character with [VALUE +] and [VALUE -]. Press [ENTER] to start the saving process.



And then:



If a file with the same name and extension is already present in your memory, decide whether to replace it or not:



## **NOTE**

When a file is overwritten, all its content will be lost.

## 11.4 COPYING AND DUPLICATING A FILE (COPY function)

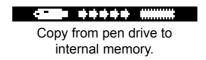
Another useful function is duplication. You can copy the same file on two different memories, or duplicate the file on the same memory.

To recall this function, select the COPY FIELD from the FILE MANAGEMENT menu.

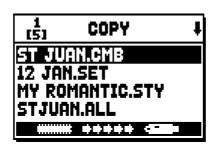


Now select the memory unit (**FROM** field), which contains the file to copy (from now on named "source") and the unit memory you wish to save the file in (**TO** field, called from now on "destination"). Once again, the available memories are an external flash drive ("USB PEN DRIVE" in the video page) or INTERNAL MEMORY. To select, use the [VALUE +] and [VALUE -] buttons.

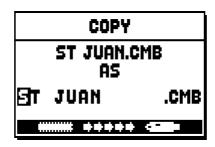




Now press [ENTER] to continue. The display shows all the files inside the source memory.



Use [FIELD ▲] e [FIELD ▼] to select the source file, then press [ENTER]:



The system will now ask for a new file name. It needs not to be different from the original name. To write the file name, move the cursor on the first letter with [FIELD  $\blacktriangle$ ] and [FIELD  $\blacktriangledown$ ] and then select the character with [VALUE +] and [VALUE -].

Press [ENTER] to start saving:



When the copy is complete:



If there is a file with the same name in the same memory, the system will ask you to overwrite (the old file) or rename (the new file).



Press [ENTER] to save and overwrite, or [EXIT] to cancel an go back to the name composition screen.

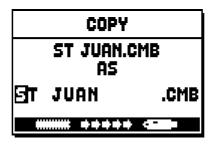
## **N.B.**:

- The content of an overwritten file will be completely lost.
- The system does not allow two .mid files on the same memory to have names beginning with the same three characters.

As stated above, the COPY function is also able to create two or more copies of the same file in the same memory unit. It can be used to create backup files. To do so, select the copy function:



Select the same memory both as source and destination. (e.g FROM INTERNAL MEMORY TO INTERNAL MEMORY). Now choose a new file name.



This time, you need to give it a new name, as it is impossible to store two files with identical name in the same memory unit. Also, you cannot change extension.

Write the file name as described above. If a file of the same name is already present, the display will show this error message:

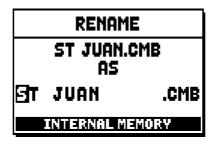


## 11.5 RENAMING FILES (RENAME function)

To rename a file, select the RENAME field, under the FILE MANAGEMENT menu. The display will show all the files in the current memory unit.



Select the file you wish to rename:



To modify a name, use [FIELD  $\blacktriangle$ ] e [FIELD  $\blacktriangledown$ ] to select the character, and [VALUE +] and [VALUE -] to change it.

Then press [ENTER] to confirm.



If there is already a file of the same name in your memory unit, the display will show:



Press [ENTER] to overwrite the old file or [EXIT] to quit and return to the file rename screen.

### **N.B.**:

- The content of an overwritten file will be irreparably lost.
- The first three characters of a .mid .lst file name must be digits, followed by " ".
- The system does not allow two .mid and .lst files on the same memory to have names beginning with the same three characters.

## 11.6 DELETING FILES (DELETE function)

When you wish to eliminate one or more files from the current memory, recall the DELETE function from the FILE MANAGEMENT menu.



Press [FIELD ▲] and [FIELD ▼] to scroll the file list and select the file you intend to delete, then press [ENTER] (see next page).



Press [ENTER] again to confirm and delete, or [EXIT] to return to the file list.

### **NOTA**

When a file is deleted, its content is irreparably lost.

## 11.7 EDITING OF LISTS OF SONGS (SONGLIST function)

The organ function **SONGLIST** is used to create and save lists of music pieces (MIDI files). To program a list of pieces, recall the FILE MANAGEMENT menu and select the SONGLIST function; the system asks whether you wish to create a new one or modify an existing one:



Select the [NEW LIST] field to create a new list, or select an .lst file to modify the list it contains. In both cases, the first operation is to select the pieces you wish to include in the list:



Use the [FIELD ▲] and [FIELD ▼] buttons to select the MIDI file, [VALUE +] to add it to the list and [VALUE -] to remove it. Its position within the list appears beside the name of the file. Now press [ENTER] to continue the programming or [EXIT] to abort, in this case the system requests a confirm to proceed with the quit:



Then arrange the pieces within the list (or confirm the previous programming):



To move a piece into a different position, locate the cursor on the relative field of the file with the [FIELD ▲] and [FIELD ▼] buttons and use [VALUE +] to move the position forward or [VALUE -] to set an earlier position. Finally, press [ENTER] to save the list or [EXIT] to return to the previous video page.



As for MIDI files, the first three characters can only be numbers.

To enter the name, use the [FIELD  $\blacktriangle$ ] and [FIELD  $\blacktriangledown$ ] buttons to move the cursor and [VALUE +] and [VALUE -] to select the character.

Press [ENTER] to confirm the name and proceed to save, or [EXIT] to return to the previous video page.

## NOTE

If you wish to rename .lst files saved to the USB stick using a computer, always make sure that the names are shorter than 12 characters (either numbers or letters) and that all letters, included the file extension, must be lower case. In add of this please pay attention to do not delete the first three characters and the "".

# 11.8 OPERATING SYSTEM VERSION (O.S. INFO function)

To check what release of the operating system is currently running in your instrument, select the O.S. INFO field from the FILE MANAGEMENT menu. To check if there are updates and to install them, see chap. 10.4.



The upper section of the screen shows the organ model and version (Europe, USA, UK, Standard, Custom etc.) while the MODEL field shows the identification number of your organ.

The RELEASE field indicates the release of the operating system currently installed.

Since the operating system is divided into several sections, press the [FIELD ▼] button to see the release of each section:

OP. SYS. INFO

KERNEL: 2.6.25.8-3 MASTER: 1.2.0

SLAVE: 1.1.0 PMICRO: 1.1.0 DATA: 1.1.1

o **KERNEL**: central section of the operating system, it connects the various sections to the hardware.

o MASTER: interface beween Kernel and sections.

o **SLAVE**: sound generation.

o **PMICRO**: display and commands (manuals, buttons, stops, pistons).

o DATA: memory management.

## 11.9 ERROR MESSAGES – FILE MANAGEMENT FUNCTIONS

## USB PEN ERROR - CAN'T READ/WRITE PEN'S DIRECTORIES

The system can't initialize the directory of the pen drive. Check that the pen drive is properly connected, and formatted according to the instructions in this manual.

#### FILESYSTEM ERROR

Reading error of the current memory unit. If this occurs with a pen drive, try disconnecting and then connecting it again shortly thereafter. If this doesn't work, try formatting the flash drive using a computer. If this occurs with the internal memory, try again or contact the technical support at the e-mail address service@viscount..

## SOURCE FILE AND NEW FILE COINCIDE - NO OPERATION PERFORMED

For a file to be copied or rename you need to change its name.

## **NO FILES FOUND**

There are no files of that type in the current memory.

If these errors occur, before trying anything else:

- If having problems with an USB pen drive, check that the pen is properly connected, formatted according to the instructions in this chapter, that it is working and that the file in use is not corrupted.
- If having problems with the internal memory, try again and then, if still having problems, contact the technical support at the e-mail address service@viscount.it communicating the error message.

# NOT ENOUGH FREE MEMORY SPACE - PLEASE DELETE SOME FILE IN USB PEN DRIVE NOT ENOUGH FREE MEMORY SPACE - PLEASE DELETE SOME FILE IN INTERNAL MEMORY

There is not enough free memory on the select unit to copy or save the file(s). Erase older files in the internal memory or use an external USB drive with more free space.

## FILE COPY FAILED - CAN'T RENAME SOURCE FILE

The system can't rename the file.

Please remember that .mid and .lst files need have the first three characters different from any other .mid and .lst file.

#### FILE COPY FAILED - CAN'T READ SOURCE FILE'S PROPETIES

The system can't read the file.

## FILE COPY FAILED - SOURCE FILE IS NOT A REGULAR FILE

The copy failed because the file is not standard (it might be a directory or a link).

### FILE COPY FAILED - CAN'T OPEN SOURCE FILE

The system can't open the file that it is trying to copy.

## FILE COPY FAILED - CAN'T READ SOURCE FILE

The system can't read the file that it is trying to copy.

### FILE COPY FAILED - CAN'T OPEN DESTINATION FILE

The system failed to create the new file.

## FILE COPY FAILED - CAN'T WRITE DESTINATION FILE

The system failed to write the new file.

### FILE RENAME FAILED

The system failed to rename the file.

#### FILE DELETED FAILED - CAN'T REMOVE SELECTED FILE

The system failed to delete the file.

### FILE DELETED FAILED - CAN'T REMOVE FILE TO BE REPLACE

The system failed to delete a file while trying to rename or overwrite a file.

## FILE SAVE FAILED - CAN'T CREATE FILE

The system failed to save a file, because it could not create a new file.

### FILE SAVE FAILED – CAN'T WRITE FILE'S HEADER

The system failed to save a file, it could not write the file's header.

## FILE SAVE FAILED - CAN'T WRITE FILE'S DATA

The system failed to save the file because it couldn't write the file's data.

## FILE LOAD FAILED - CAN'T OPEN FILE

The system failed to load a file, the desired file could not be opened.

## FILE LOAD FAILED - CAN'T READ FILE'S HEADER

The system failed to load a file, its header was impossible to read.

### FILE LOAD FAILED - FILE'S LENGTH CHECK FAILED

The file load failed because the actual file length is different from what stated in the header.

### FILE LOAD FAILED - INVALID VERSION NUMBER

File load failed because the file has been generated with a newer and not compatible release of the operating system.

### FILE LOAD FAILED - CAN'T READ FILE'S DATA

The system failed to load a file, its data could not be read.

## FILE LOAD FAILED - INVALID FILE'S CHECKSUM

The system could not load a file. The checksum test failed.

# 12. PLAYING and RECORDING OF MUSICAL SEQUENCES (SEQUENCER)

The **Physis** organ is equipped with an internal sequencer (digital recorder). The sequencer can record songs played on the instrument, controls used and MIDI data received through the MIDI [IN] port. Recordings can then be saved on the USB stick or in the internal memory as MIDI files (Standard MIDI file, format 1 to 125 beats per minute, 384 ticks per quarter note) and played back at any time.

Song lists can also be played. To program playlists, see per. 11.7.

To recall the sequencer press the [SEQUENC.] button beside the display. The screen for selection of the system's three operating modes is displayed:



- o PLAY: playback of the performances saved in the internal memory or the USB pen (par.12.1)
- o **PLAY OPTIONS**: options for playing back pieces (par.12.3).
- o **RECORD**: recording of pieces of music (par. 12.2).

The memory unit currently used appears in the bottom of the screen. Remember that the USB stick has priority over the internal memory; to use the latter, first remove the USB device.

## **NOTES:**

- Once the USB pen is inserted please wait a few seconds before recalling the sequencer.
- Transposition set in the TUNING menu does not have any effect on playback of pieces (unlike recording, where the notes are acquired transposed). To do this you have to set the transposer described on par. 12.3.
- If using a pen drive, remember to format it with FAT or FAT32 (no NTFS) file system.

# 12.1 PLAYING BACK A PIECE (PLAY mode)

In the sequencer mode selection screen described above, select the PLAY field. The display shows the MIDI files stored in the memory unit currently in use:



Now select the MIDI file you wish to play back:



The new screen provides information about all the controls necessary for use of the sequencer:

- [ENTER]: starts playback of the piece.
- **[EXIT]**: quits the sequencer function.
- **[FIELD △]**: selects the previous piece saved in the memory or transferred to a Songlist (see point 11.7).
- **[FIELD ▼]:** selects the next piece saved in the memory or transferred to a Songlist (see point 11.7).
- **[VALUE -]** (press and hold): rewind.
- **[VALUE +]** (press and hold): fast forward.
- **[VALUE -]** (press once): slow down play speed. It can be seen on top left as percentage (100 in the picture above).
- **[VALUE +]** (press once): increase play speed. It can be seen on top left as percentage (100 in the picture above).

Once the playback of a song has been started, the display changes to:



as the screen shows, the functions of the [ENTER] and [EXIT] buttons have changed to:

- [ENTER]: pause /restart playback of the piece.
- [EXIT]: stop playback of the piece.

[FIELD ▲], [FIELD ▼], [VALUE -], [VALUE +] keep the functions already described.

## USING RECORDED AND/OR MODIFIED PIECES WITH DEDICATED SOFTWARE

MIDI files recorded by the internal sequencer can be modified with the most common MIDI editing softwares. This might prove useful to correct errors of the recording or to generally improve the track. **However, we strongly advice inexperienced users not to do so.** When modifying a MIDI file, please follow these rules:

- Do not modify the tracks channel. If it necessary, respect the internal sequencer channelling. The sections are channelled as follows:
  - Pedal: 1
  - Man.I (3-manual models): 4
  - Man.II (3-manual modles), Man.I (2-manual): 2
  - Man.III (3-manual), Man.II (2-manual): 3
  - Man.IV (4-manual): 5

The internal sequencer also assigns a name to the track while recording, that corresponds to the sections playing a track. Most computer software can read the track names:

- "Pedal" track: Pedalboard
- "Choir" track: Man.I (3-manual models)
- "Great" track: Man.II (3-manual), Man.I (2-manual)
- "Swell" track: Man.III (3-manual), Man.II (2-manual)
- "Solo" track: Man.IV (4-manual)
- "Volumes" track: divisional volumes and expression pedals
- "Stops" track: stops conditions

There are other tracksfor internal use and future developments only, that should not be altered.

- Divisional modules are recorded as Control Change 7 events. Expression pedals position as Control Change 11. These Control Change channel are identical to the previous ones.
- The stops settings, together with cancel, enclosed, coupling settings etc. are recorded as Exclusive System. We advice you not to alter these codes. If you wish to add or remove stops from a recording, you should know its exclusive system code. To do so, you should monitor the MIDI OUT port of the organ and, switching on and off a stop, check the MIDI code transmitted. Add or remove this code only from the "stops" track.
- When saving the MIDI file do not change the resolution of 384 tpqn (tick per quarter note).

The sequencer can also paly non-recorded tracks. Again, keep in mind that:

- The track channelling may not be consistent with the internal sequencer. Reset the channels according to what described above.
- Stop codes might not be present in a MIDI track. In this case we advice you overdub (see par. 12.2) with the desired stop combination.
- Divisional volumes and expression pedals may be lacking from a MIDI track. Again, we advice you overdub the tracks.

## 12.2 RECORDING A PIECE (RECORD mode)

In the sequencer mode video page, select the RECORD field. The display will show:



select [NEW SONG] to start a new recording. Otherwise, a MIDI file can be loaded to overdub it, or in other words make a new recording which will be added to the performance already recorded.



As in Play mode, the screen again carries information about the functions of the buttons:

- **[ENTER]**: starts the recording.
- **[EXIT]:** quits the sequencer function.

Once recording has started, the functions change to:



- **[ENTER]**: pause /restart recording.
- [EXIT]: stop recording.

Press [EXIT] to end the session. The display will show the screen allowing the recording just made to be saved:



The functions displayed allow:

- o **SAVE:** saving of the recording as a MIDI file.
- o PLAY: playback of the recoding before saving it.
- OVERDUB: creation of a new recording to be added to the sequence just acquired.
- o **DISCARD AND EXIT:** delete the recording and quit sequencer Record mode.

If the SAVE field is selected, the system prompts the user to assign a name to the MIDI sequence about to be saved:



When composing the name, use the [FIELD ▲] and [FIELD ▼] buttons to move the cursor and [VALUE +] and [VALUE -] to select the character. The first three characters can only be numbers, since they are required for future expansions of the instrument.

To confirm the name and proceed to save the data, press the [ENTER] button; use [EXIT] to return to the previous screen, aborting the saving operation.

The following message confirms that the file has been saved:



If [EXIT] is pressed while in the save screen (i.e. when the recording has been acquired but not saved), the system warns that the recording is about to be lost:



and that [ENTER] must be pressed to confirm that you wish to quit and delete the data acquired, or [EXIT] to return to the save screen.

### **NOTE**

If you wish to rename .mid files saved to the USB stick using a computer, always make sure that the names are shorter than 12 characters (either numbers or letters) and that all letters, included the file extension, must be lower case. In add of this please pay attention to do not delete the first three characters and the "".

## **OVERDUBBING**

The internal sequencer record, play, but also overdub already recorded MIDI tracks. It can be done:

- selecting a MIDI file from the current memory unit, from the RECORD function;
- at the end of a recording session, accessing the OVERDUB function.

The system will ask whether to substitute the settings (stops, coupling, tremulant, MIDI controls, general controls) recorded in the track with the ones currently selected. Press [ENTER] to use the new settings or [EXIT] to leave them as they are.



The system will ask the same question, this time regarding the divisional volumes and expression pedals.



Now the sequencer is ready to overdub:



The screen carries information about the functions of the buttons:

- [ENTER]: start recording.
- **[EXIT]**: leave the sequencer.
- **[VALUE -]**:(press once): decrease play /recording speed. It can be seen on top left as percentage (100 in the picture above).
- **[VALUE +]**:(press once): increase play / recording speed. It can be seen on top left as percentage (100 in the picture above).
- **[VALUE -]**: (press and hold): rewind.
- **[VALUE +]**: (press and hold): fast forward.

As the recording begins, the controls change again:



- **[ENTER]**: pause / start recording.
- **[EXIT]**: stop recording.

[VALUE +] and [VALUE -] maintain the functions described above.

### **NOTES**

- When overdubbing tracks with changing tempo, it is impossible to rewind or Fast Forward while recording. However, it can be done when paused.
- After the overdubbing has been started, it is impossible to change the play speed. However, it can be done when paused or stopped.

Note that when the original piece ends, the overdubbing does not stop. To warn you of this, the advancement bar changes to:

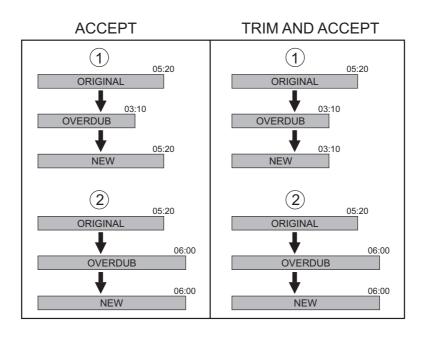


Press [EXIT] to quit the recording. The system will ask you to accept the overdubbing:



You can choose one of the following options:

- o **ACCEPT**: accept the overdubbing. In case the overdub track is shorter than the original piece, it will not be shortened.
- o **TRIM AND ACCEPT**: accept the overdubbing. If the overdub track is shorther than the original piece, this will be trimmed to end together with the overdubbing.
- o PLAY: play the piece with the overdubbing, so as to assess the track. The changes will not be saved yet.
- o **PLAY FROM LAST OVD** (overdub): plays the piece, starting from the first event of last overdubbing, so as to assess the track. The changes will not be saved yet.
- o **DISCARD**: discards the overdubbing.



Press [EXIT] to quit the screen. The display will show:



Warning you that the overdubbing will be lost. Press [ENTER] to continue – and therefore discard the recording – or [EXIT] to return to the previous screen.

Select ACCEPT or TRIM AND ACCEPT to move to the saving screen. Now it is possible to save the piece with a different name.

Selecting PLAY or PLAY FROM LAST OVD will activate the sequencer play mode. Press [EXIT] to return to the previous screen.

## 12.3 PLAY OPTIONS OF THE SEQUENCER (PLAY OPTIONS menu)

Select the PLAY OPTIONS field. The menu offers several options:



- o **TRANSPOSER:** sets a semitone transposition on the pieces played by the sequencer.
- o **SONG LOOP:** select YES to automatically loop any song.
- o **LIST AUTOPLAY:** select YES to automatically play the next song when the previous is over, without pressing the [FIELD?] button. Only works with song lists.
- o **LIST LOOP:** select YES to automatically loop a song list.

## 12.4 ERROR MESSAGES – SEQUENCER

#### FILESYSTEM ERROR

An error occurred while reading from the current memory unit. If the unit is a pen drive, try disconnecting it and reconnecting it shortly thereafter. If nothing changes, try formatting your pen drive using a computer. If the error occurs in the internal memory, try again, then get in touch with the technical assistance at e-mail address service@viscount. Remember to always communicate the error message.

If these errors occur, before trying anything else:

- If having problems with an USB pen drive, check that the pen is properly connected, formatted according to the instructions in this chapter, that it is working and that the file in use is not corrupted.
- If having problems with the internal memory, try again and then, if still having problems, contact the technical support at the e-mail address service@viscount.it communicating the error message.

#### **NO FILES FOUND**

The current memory unit does not contain files of the requested kind.

# NOT ENOUGH FREE MEMORY SPACE - PLEASE DELETE SOME FILE IN USB PEN DRIVE NOT ENOUGH FREE MEMORY SPACE - PLEASE DELETE SOME FILE IN INTERNAL MEMORY

There is not enough free memory on the select unit to save the file. Erase older files in the internal memory or use an external USB drive with more free space.

## SONG LOAD FAILED - CAN'T READ FILE'S PROPERTIES

The system failed to load a MIDI file. The system cannot read the file's properties.

### SONG LOAD FAILED - THE MIDI FILE IS TOO BIG

The system failed to load a MIDI file. The instrument cannot read .mid files bigger than 400 Kb.

## SONG LOAD FAILED - CAN'T OPEN THE MIDI FILE

The system failed to load a MIDI file. The system cannot read the file.

## SONG LOAD FAILED - CAN'T READ THE MIDI FILE

The system failed to load a MIDI file. The system cannot read the file that has to be copied.

### SONG SAVE FAILED - CAN'T REMOVE EXISTING SONG

The system failed to save a .mid file. The system wasn't able to delete the file that has to be removed.

### SONG SAVE FAILED - CAN'T OPEN THE MIDI FILE

The system failed to save the .mid file. It could not open the file that has to be overdubbed.

## SONG SAVE FAILED - CAN'T WRITE THE MIDI FILE

The system failed to save the .mid file. It could not write the file.

## SONGLIST LOAD FAILED - CAN'T OPEN FILE

The system failed to load the .lst file. It could not open the file.

## SONGLIST LOAD FAILED - CAN'T READ SONGS' NUMBER

The system failed to load the .lst file. It could not read the number of .mid files in the list.

### SONGLIST LOAD FAILED - CAN'T READ SONG'S FILENAME

The system failed to load a .lst file. The number of .mid files indicated in the song list is different from the actual number of .mid files present.

## SONGLIST LOAD FAILED - EMPTY SONGLIST

The system failed to load the .lst file. The list is empty. It is likely that the file was not created through the proper function in the FILE MANAGEMENT menu (see par. 11.7).

# 13. STOP LOCAL OFF

Setting a stop in Local Off mode means that it will not be played by the organ's internal sound generation system, but the relative MIDI (System Exclusive code) message will be transmitted, so that it can be turned on and played on a connected instrument.

To set a stop in Local Off mode, while the main screen is on the display, press the [S] (Set) piston, keep it pressed and also press the [C] (Cancel) button. The LEDs of all the stops will light up and the display will show the video page:



To set a voice in Local Off mode, operate its draw-stop or rocker switch so that its light goes out. After setting the setup required, press [S] and [C] together to save it.

Accessing the Local Off setting function after this will trigger display of the status of the stops as follows:

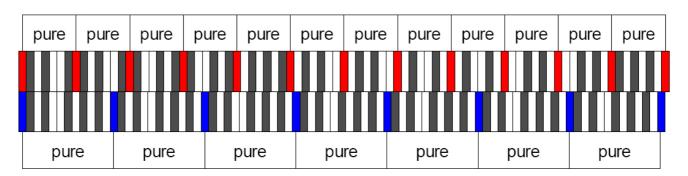
- Light on: stop in Local On mode (plays with internal generation)
- Light off: stop in Local Off status

## 14. APPENDIX

## 14.1 TEMPERAMENT

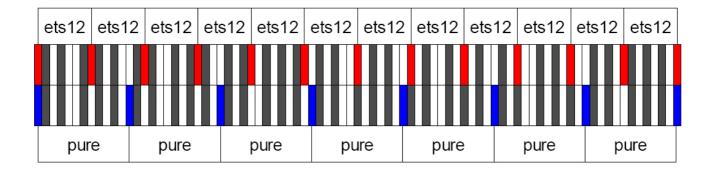
Tuning a fixed intonation instrument (e.g. organs) consists of creating a chain of twelve fifths, properly crafted so that at the extremes the interval can be reduced, through division or multiplication, to a perfect octave. A perfect fifth is achieved when two sounds have a frequency ratio of 3:2. If from any sound we calculate twelve ascending perfect fifths, the sound obtained is  $(3/2)^{12}$ . With 7 octaves instead, the result is a  $2^7$  frequency. If we compare these values we find that  $(3/2)^{12}$  is slightly higher than 27. Rounding off after the fourth decimal, we find that:

 $(3/2)^{12}$ =129,7463, while  $2^7$  = 128,0000. The ratio between these two value is called **Pythagorean comma**. It can be defined as the surplus of twelve perfect fifth compared to seven octaves, both starting from the same sound.

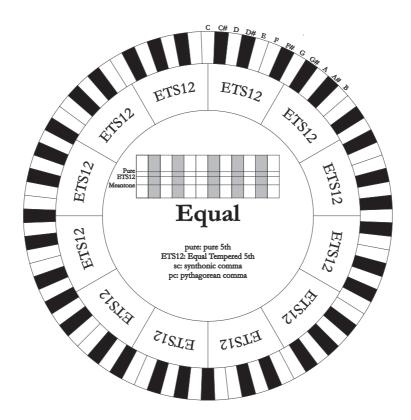


The picture is not in scale (otherwise the comma would be almost invisible) but it gives a graphical understanding of the problem.

Now, dividing the Pythagorean comma in 12 equal parts, and subtracting this value to each pure fifth, the result is a twelve-fifth chain, ending with the same value as seven octaves.



This is the Equal Temperament System (with the comma split in twelve parts).



The Pythagorean comma can be split in larger parts and divided among a few (less than 12) fifths. This leads to other temperaments, such as the Werckmeister III, which spreads the comma in four, equal parts, between C-G, G-D, D-A, and B-F#.

A very important interval in the history of tuning is the major third. A chain of four pure fifths makes (3/2)^4. A major third interval is represented by a 5/4 ratio. Therefore, rounding off, the frequency of a major third, generated by Pythagorean fifths is 1,2656, while a natural major third is 1,2500. This surplus is called **Syntonic comma**.

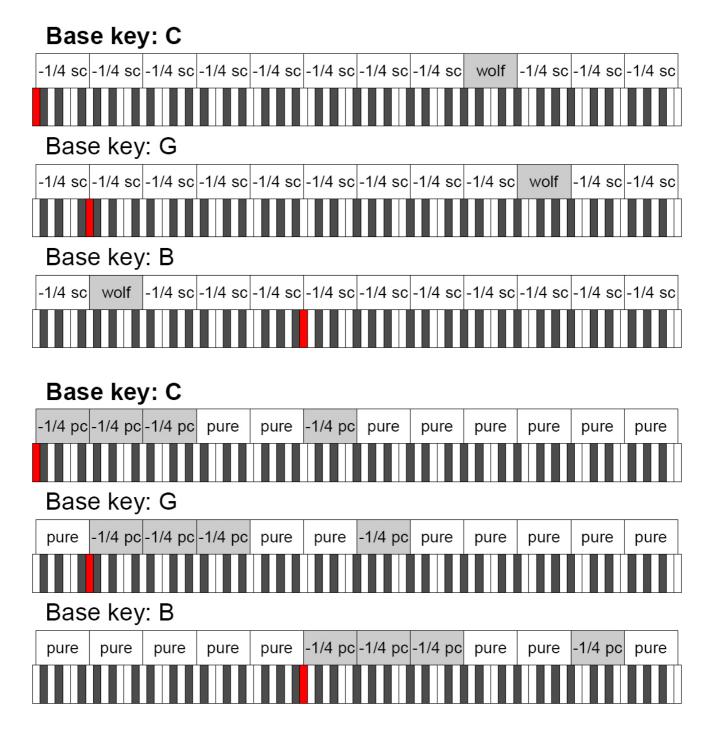
A series of four fifths, each one reduced by ¼ of Syntonic comma, makes a perfect major third. These fifths are called "meantone". If a temperament recovers only one syntonic comma, it still needs to compensate the small difference between Pythagorean and syntonic comma. This difference is called **skisma**.

For example, the Kirnberger II temperament is based on the syntonic comma. It spreads the comma equally between D-A and A-E and the skisma between F# and C#.

A series of three natural major thirds makes a frequency of 5/4<sup>3</sup>. The difference between that and the octave is called **enharmonic comma**.

When a temperament makes up for more than the Pythagorean comma, usually one fifth is much wider than the rest and becomes unusable. It is called the **wolf fifth**.

The circle of fifths of each temperament can start from any key editing the parameter called Base Key. Follows an explicating graph: in the first half is rapresented Meantone temperament with Base Key set on C, after on G and finally on B. The second half shows Werkmeister temperament with the same three values of the Meantone. With the parameter Base Key set to C each temperament is built exactly as shown in the following circular graphs.

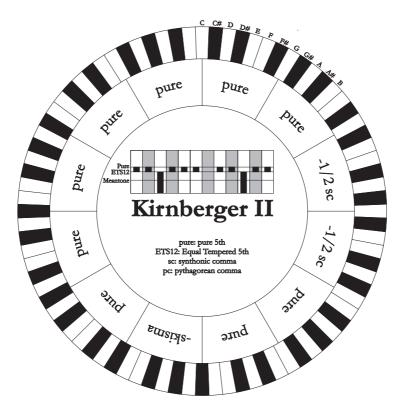


- -1/4 sc: a pure fifth narrowed by 1/4 of syntonic comma
- -1/4 pc: a pure fifth narrowed by 1/4 of pythagorean comma

## 14.2 TEMPERAMENTS OF THE PHYSIS ORGANS

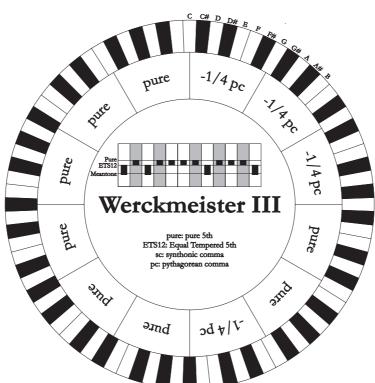
### KIRNBERGER II

Based on two fifths, reduced by half syntonic comma, and one fifth reduced by a skisma. There are three pure majors: C, G, D. Therefore, the major triads on C and G are pure. Same goes with the minor triads, on E and B. The four major thirds on C#, G#, Eb, Bb are Pythagorean. The coexistence of pure and tempered chords gives a peculiar character to this tuning.



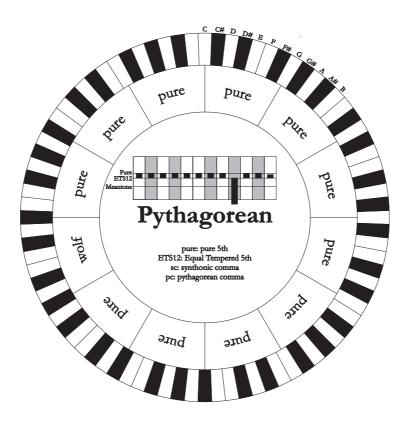
### **WERCKMEISTER III**

Based on four fifths, each reduced by ½ Pythagorean comma – the others are pure. Creates three Pythagorean major thirds on: C#, F#, G#. As the number of alteration in the piece performed increases, so does the harmonic tension.



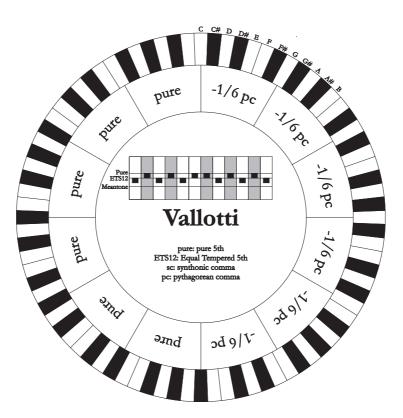
## **PYTHAGOREAN**

Based on eleven pure Pythagorean fifths and a wolf fifth on G#. This tuning can be used to play monodies, and music that does not use thirds in general. Most useful for curiosity and educational ends.



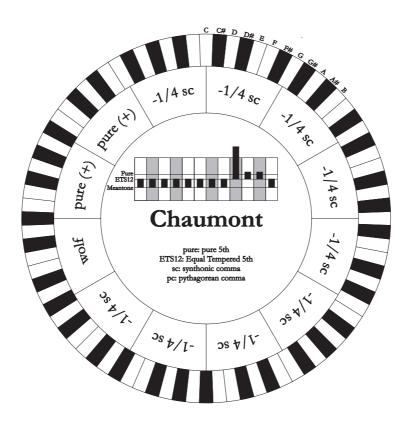
## **VALLOTTI**

Based on six fifths, each decreased by 1/6 of Pythagorean comma. The others are pure fifths. The major thirds on Eb–B, Bb–E, F–A are equivalent, as the ones on C, G and D. Thirds on F#, C# and G# are Pythagorean instead.



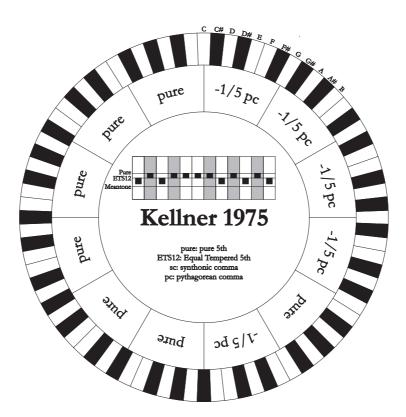
## **CHAUMONT**

A meantone temperament; the wolf fifth has been improved by enlarging the fifths on Eb and Bb. There are six pure major thirds: F, C, G, D, A, E. The third major on B, although not very pleasant, can still be used.



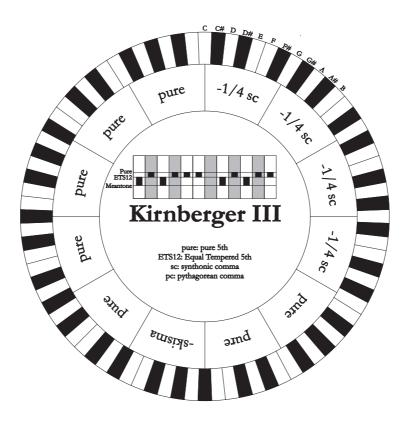
## **KELLNER 1975**

This tuning was created by Kellner, who figured out its structure from the symbols on the first page of the "Wohltemperierte Klavier" by Bach, 1722. The tuning is based on five fifths, each reduced of 1/5 of Pythagorean comma. This originates three Pythagorean major thirds, on: C#, F#, G#. None of the thirds is pure. The major third closer to being pure is on C.



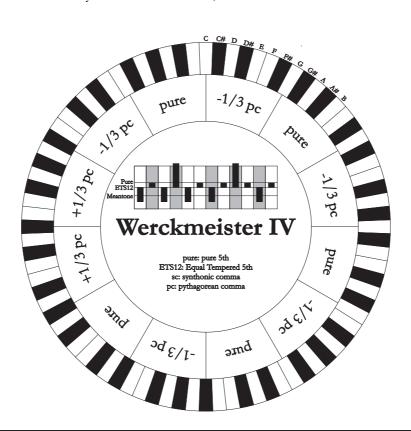
#### KIRNBERGER III

Based on four fifths, each one reduced by ¼ of syntonic comma, and one fifth reduced of the remaining skisma. There is only one pure major third on C. From most to least pure, they are G, D, A and F, Bb, Eb. E, B and F# are equivalent one with the other. Pythagorean major thirds are on C# and G#. Pieces with many alterations are well characterised.



#### WERCKMEISTER IV

Based on five fiths, each *reduced* of 1/3 of Pythagorean comma, and two more thirds *increased* of the same amount. Very pleasant with mostly unaltered tonalities, it becomes "harder" as the alterations increase.



## **WERCKMEISTER V**

Based on five fiths *reduced* by 1/5 of Pythagorean comma, and one fifth *increased* of the same amount. This tuning is rarely used as there is no tonality that is much euphonic.



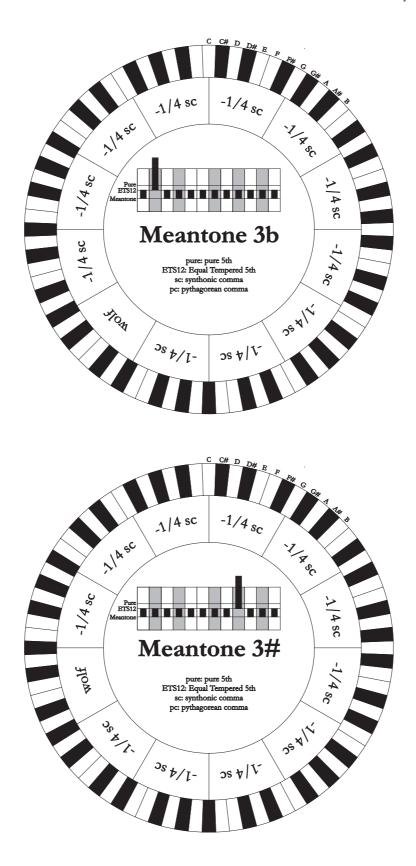
## **SILBERMANN**

Based on fifths reduced of 1/6 of syntonic comma. Wolf fifth is located on G#. Thirds that in meantone tuning are pure, here are 1/3 syntonic comma wider. The wolf fifth is less prominent, not cacophonic yet not completely acceptable.



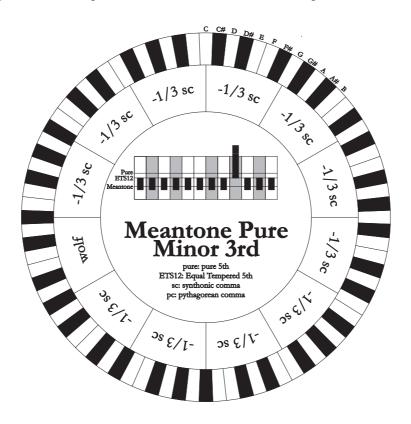
### **MEANTONE 3b - MEANTONE 3#**

This tuning is the prototype of all temperaments based on fifths reduced by ½ of syntonic comma. This generates eight pure major thirds: Eb, Bb, F, C, G, D, A, E. However, the other thirds are unsuable (B, F#, G#). The fifths are defined as meantone fifths: shorter than pure fifths but still sounding well. Only one, G#, fills all the gap created by 11 others and becomes a wolf fifth. Tonalities with little alterations sound very pleasant. Well characterised chromatic scale. Move the wolf on C# to use the G# key as Ab.



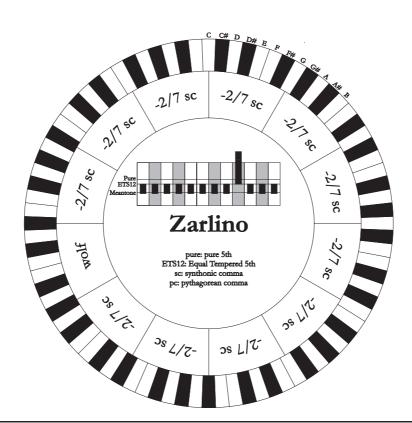
## **MEANTONE PURE MINOR 3rd**

This temperament is built with fifths narrowed by 1/3 of syntonic comma. The wolf fifth on G# is very large and completely unusable. The nine minor thirds based on C, G, D, A, E, B, F#, C#, G# are pure. The eight major thirds based on Eb, Bb, F, C, G, D, A, E, are narrower, with respect to the pure, by 1/3 of syntonic comma. Again in this temperament the chromatic scale has a particular character.



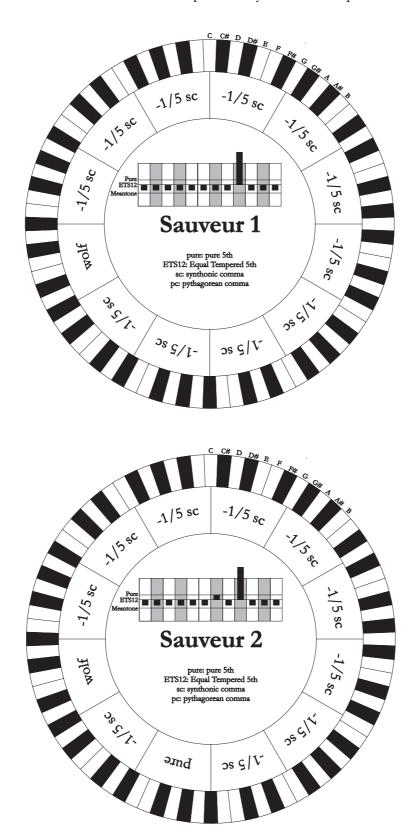
## **ZARLINO**

Eleven fifths are reduced by 2/7 of syntonic comma. The wolf fifth, very wide and therefore unusable, lies on G#. Eight third majors are usable and reduced by 1/7 of syntonic comma. Well characterised chromatic scale.



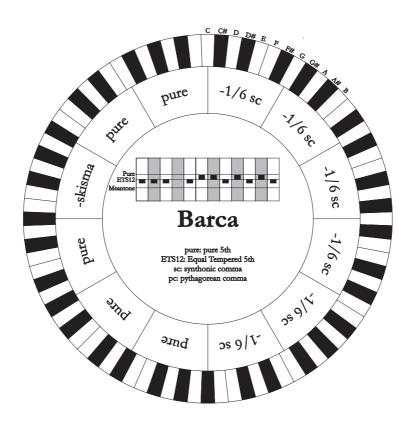
## **SAUVEUR 1 - SAUVEUR 2**

The Saveur 1 tuning is based on eleven fifths, reduced by 1/5 of syntonic comma. Wolf fifth lies on G#. In Saveur 2 the fifth on F# is pure. The eight third majors of the meantone are somewhat wider here, so the "wolf" is less prominent. Well tuned tonalities are particularly "warm" and pleasant.



## **BARCA**

The Barca temperament is based on six fifths (from C) reduced by 1/6 of syntonic comma each, and one fifth (on Eb) reduced of the remaining skisma. Therefore there are no Pythagorean thirds, and tonalities with many alterations still sound well.



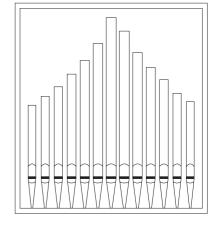
## 14.3 THE WINDCHEST IN PIPE ORGANS

The wind chest is a crate where the air from a bellows (manual or electric) is spread equally among the pipes. Usually, each manual has its own wind chest. However, there are different kinds of wind chests: some contain only one stop, while other have an additional crate filled with air from the bellows that spreads air to all the stops for each note.

Here you will find a short description of each kind of wind chest simulated by the organ.

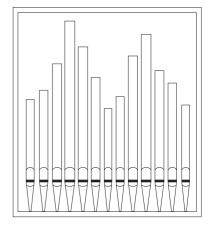
## Single cusp

The tallest, broadest pipes are located in the centre. As the pitch rises the pipes are gradually distributed further and further to the outside, alternating (e.g. C to the right, C# left).



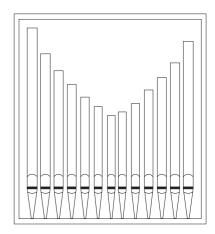
## Double cusp

there are two separate cusps, both resembling to the single cusp described above. The lowest keys sound in an intermediate position, between the centre and the outside, alternating (one on the right cusp, one on the left cusp). As the pitch rises, rises the pipes are gradually distributed further and further to the outside, alternating (e.g. C right, C# left).



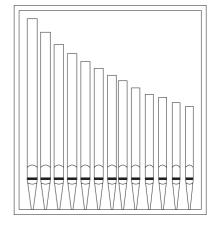
## Double wing

The tallest pipes are placed in the centre. As the pitch lowers, the pipes are gradually distributed further and further to the outside, alternating.



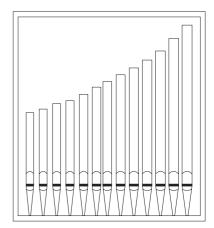
## Single wing (left)

The tallest pipes are placed to the left, and the smaller (with higher pitch) pipes to the right.



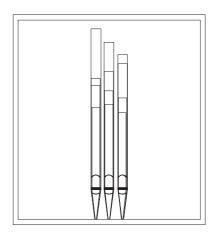
## Single wing (right)

This pipe configuration is the opposite of the previous one: the lowest pitched pipes are placed on the right and the highest pitched ones to the left.



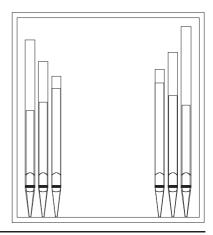
## Mono

All the pipes are placed inside the wind chest, so the sound is not affected by the position of the pipes.



## **Alternated**

The pipes are placed alternating in two positions (e.g. C in one position, C# in the other).



# 14.4 CONTENT OF THE .SET, .STY, .CMB and .ALL FILES

# FILE .SET

PARAMETER	POSITION	NOTE
Air Pressure	TUNING menu	
Temperament	TUNING menu	
Base Key	TUNING menu	
Ensemble	TUNING menu	
Pitch	TUNING menu	
Reverb	SETUP menu, REVERBERATION function	
Wet / Dry	SETUP menu, REVERBERATION function	
Int. Amp. Equalizer	SETUP menu, INT. AMPL. EQUALIZER function	
Int. Amp. Tune-up	SETUP menu, INT. AMPL. TUNE-UP function	
Internal Panning	SETUP menu, INT. AMPL. PANNING function	
Couplers into Divisional Piston	SETUP menu, PROGR. FUNCTIONS function	
Tremulant Depth and Speed in Piston or	SETOF MENU, FROGR. I UNCTIONS MICHOIL	
Tremolo Depth and Speed in Piston	SETUP menu, PROGR. FUNCTIONS function	
Enclosed and A.P. into General Pistons or		
SWS and A.P. into General Pistons	SETUP menu, PROGR. FUNCTIONS function	
Enclosed and A.P. affected by Cancel or		
SWS and A.P. affected by Cancel	SETUP menu, PROGR. FUNCTIONS function	
Crescendo Pedal	SETUP menu, PROGR. FUNCTIONS function	if [CRESCENDO] swell is present
		if [CRESCENDO] swell is not present and
Man.l/Pedal Swellbox or		[GREAT/PEDAL] or [MAN.I/PEDAL] swell
Great/Pedal Swellbox	SETUP menu, PROGR. FUNCTIONS function	is present
Link Master Vol. potentiometer to	SETUP menu, PROGR. FUNCTIONS function	
	SETUP menu, PROGR. FUNCTIONS function	
MIDI Out Controls affected by Cancel	SETUP menu, PROGR. FUNCTIONS function	
A.P. Mode or SWS Mode	SETUP menu, PROGR. FUNCTIONS function	
Organ Solo dest. keyboard	SETUP menu, PROGR. FUNCTIONS function	
Orchestra voices affected by coupler	SETUP menu, PROGR. FUNCTIONS function	
Ciclicatia voices affected by coupler	SETUP menu, ENC or SWS CONFIGURATION	
TNC or CWC configuration	function	
ENC or SWS configuration		
Ext. Out Equalizers	SETUP menu, EXT. OUT EQUALIZER function	
Ext. Sub Freq.	SETUP menu, EXT. SUB EQUALIZER function	
Ext. Sub Slope	SETUP menu, EXT. SUB EQUALIZER function	
Mode	SETUP menu, EXT. OUT ROUTER function	
From	SETUP menu, EXT. OUT ROUTER function	if Mode is not setted as Mono
То	SETUP menu, EXT. OUT ROUTER function	if Mode is not setted as Mono
Position	SETUP menu, EXT. OUT ROUTER function	if Mode is setted as Mono
External Input Left Channel	SETUP menu, EXT. OUT ROUTER function	
External Input Right Channel	SETUP menu, EXT. OUT ROUTER function	
Orchestral Voices Left Channel	SETUP menu, EXT. OUT ROUTER function	
Orchestral Voices Right Channel	SETUP menu, EXT. OUT ROUTER function	
Ext. Out Volumes	SETUP menu, EXT. OUT VOLUME function	
External Out Config	SETUP menu, EXT. OUT CONFIG function	
Ext. Out Resize	SETUP menu, EXT. OUT RESIZE function	
Coupled Notes	UTILITY & MIDI menu	
Coupled Notes	UTILITY & MIDI menu, PEDAL/KEYB. TOUCH	
Volocity Cuppo	function	if section is not setted as Fixed
Velocity Curves		il section is not setted as rixed
Fixed Valority	UTILITY & MIDI menu, PEDAL/KEYB. TOUCH function	if section is setted as Fixed
Fixed Velocity Keyboard Inversion modes	UTILITY & MIDI menu, KEYB. INV. function	II SCULIOII IS SCUCU AS I IACU
	·	
Keyboard Inversion	UTILITY & MIDI menu	
Auto Mainpage	UTILITY & MIDI menu	
LCD Contrast	UTILITY & MIDI menu	
	UTILITY & MIDI menu, TX AND RX CHANNEL	
Tx Channels	function	
	UTILITY & MIDI menu, TX AND RX CHANNEL	
Rx Channels	function	
Tx Filters	UTILITY & MIDI menu, TX AND RX FILTER function	
Rx Filters	UTILITY & MIDI menu, TX AND RX FILTER function	
Piston Combine modes	UTILITY & MIDI menu, PIST. COMB. function	
Piston Combine	UTILITY & MIDI menu	
1st Short Octave	UTILITY & MIDI menu	
Tracker Touch	UTILITY & MIDI menu	
IV, III, II, I, PED or SOL, SWL, GRT, CHR,		according to the number of the organ's
PED	VOLUMES	sections
		if the parameter is not linked to the
EXT	VOLUMES e SETUP, EXT. OUT VOLUME	[MASTER VOLUME] potentiometer
PHO	VOLUMES	
		if the parameter is not linked to the
MST	VOLUMES	[MASTER VOLUME] potentiometer
	1	- 1 h

ORC	VOLUMES	
		if organ is equipped with the surround
SUR	VOLUMES	loudspeakers
		if organ is equipped with the presence
PRS	VOLUMES	loudspeakers

## FILE .STY

PARAMETER	POSITION	NOTE
Voice Identifier (ID)	Internal data	
Range	Physis Editor	
Level Compensation	Physis Editor	
Pitch Compensation	Physis Editor	
Character	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Air Noise	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Harmonic Noise	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Attack	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Frequency Skew	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Release Detune	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Low Scaling	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
High Scaling	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Detune	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Detune Type	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Tremulant	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 1 Volume	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 2 Volume	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 1 Brilliance	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 2 Brilliance	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 1 Octave Shit	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 2 Octave Shit	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 1 Sustain Pedal	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 2 Sustain Pedal	VOICES menu, EDIT PARAMETERS function	
Orchestra voice 1 Split Key	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice
Orchestra voice 2 Split Key	VOICES menu, EDIT PARAMETERS function	presence depending on the type of voice

## FILE .CMB

COMBINATIONS	CONTENT	NOTE	
Tutti	all stops, all couplers, all tremulants, tremulants depth and speed*, Enc/Sws*, MIDI controls* **, Ap*, Organ Solo**, Section off**, MIDI Program Change and Bank Select, Orchestra parameters ***	* if enabled in Programmable Functions  ** if present in the organ  *** in the USA organs version	
General (max 25 per 16 memory banks)	all stops, all couplers, all tremulants, tremulants depth and speed*, Enc/Sws*, MIDI controls* **, Ap*, Organ Solo**, Section off**, MIDI Program Change and Bank Select, Orchestra parameters ***	* if enabled in Programmable Functions ** if present in the organ *** in the USA organs version	
Divisional (max 25 per 16 memory banks for each organ section)	for each organ section: stops, couplers*, tremulant, tremulants depth and speed*, MIDI controls* **, MIDI Program Change and Bank Select, Orchestra parameters***	* if enabled in Programmable Functions  ** if present in the organ  *** in the USA organs version	
Crescendo (16 steps)	all stops, all couplers, all tremulants, MIDI controls*	* if enabled in Programmable Functions	
Plenum	all stops, all couplers, all tremulants, tremulants depth and speed*, Enc/Sws*, MIDI controls* **, Ap*, Organ Solo**, Section off**, MIDI Program Change and Bank Select, Orchestra parameters ***	* if enabled in Programmable Functions  ** if present in the organ  *** in the USA organs version	
Reed	all stops, all couplers, all tremulants, tremulants depth and speed*, Enc/Sws*, MIDI controls* **, Ap*, Organ Solo**, Section off**, MIDI Program Change and Bank Select, Orchestra parameters ***	* if enabled in Programmable Functions  ** if present in the organ  *** in the USA organs version	
Ripieno	all stops, all couplers, all tremulants, tremulants depth and speed*, Enc/Sws*, MIDI controls* **, Ap*, Organ Solo**, Section off**, MIDI Program Change and Bank Select, Orchestra parameters ***	* if enabled in Programmable Functions ** if present in the organ *** in the USA organs version	

## FILE .ALL

CONTENT	NOTE
the same of 4 .sty files	1 file for each Preset Style
the same of 1 .cmb file	
the same of 1 .set file	
Local Off of each stop	
Tremulants Depth and Speed	

## 14.5 WHAT MIDI IS

The MIDI interface (Musical Instrument Digital Interface) allows instruments of different makes and kinds to communicate with each other, using this very specific protocol of codes. This allows the creation of systems of MIDI instruments, offering much greater versatility and control than is possible with single instruments. To make this communication possible, all MIDI instruments have two or three 5-pin DIN connectors called:

- **MIDI IN:** The connector through which the instrument receives the MIDI data transmitted by other units.
- **MIDI OUT:** The connector through which the instrument sends the MIDI data it has generated to other units.
- MIDI THRU: This connector, not always provided on all instruments, is used for connecting several
  units in series, since it transmits the MIDI data exactly as they are received by the respective MIDI IN
  port.

Most instruments equipped with MIDI interface transmit MIDI messages which specify, for example, which note has been played and with what dynamic, by means of the MIDI OUT connector. If this connector is connected to the MIDI IN connector of another MIDI instrument, such as an expander, the second instrument will respond exactly to the notes played on the transmitter instrument.

The same type of information transfer is used for recording MIDI sequences. A computer or a sequencer can be used to record the MIDI data generated by the transmitter instrument. If these recorded data are sent back to the instrument, it automatically repeats the recorded performance.

MIDI is able to transmit a multitude of digital data by means of just one cable, and thus just one connector. this is thanks to the MIDI channels. There are 16 MIDI channels, and in a similar way as for radio communications in which two stations can only communicate if they are tuned to the same frequency (or channel), two MIDI instruments connected together are only able to communicate if the transmitter instrument channel is the same as the receiver instrument channel.

MIDI messages subdivide into channel messages and system messages. The following is a short description of these messages:

#### CHANNEL MESSAGES

### **NOTE ON**

This message is transmitted when a note is depressed on the keyboard. Each Note On message contains the following information:

*Note On*: when a key has been struck;

Note Number: the key which has been pressed, and therefore the relative note played;

*Velocity*: note dynamic (i.e. the force applied when the key was struck).

Note messages are expressed as a number from 0 to 127, with middle C represented by number 60.

## **NOTE OFF**

This message is transmitted when a key struck previously is released.

When it is received, the sound of the note relating to the key is switched off. Each Note On message contains the following information:

Note Off: a key has been released;

Note Number: which key has been released;

Velocity: dynamic (i.e. how fast the note was released).

## *N.B.*:

A Note On message with Velocity=0 is considered equivalent to a Note Off message.

#### **PROGRAM CHANGE**

This message is used to select the programs or sounds of the receiver instrument.

There is also a specific standard called General MIDI which describes which sound should be recalled for each Program Change received. This association is usually described by means of a table included in the user manual of the instrument which adopts the standard.

This message contains the following information:

Program Change: voice or program change;

Program Change Number: the number of the program or voice to be activated;

## **CONTROL CHANGE**

These are control messages (often associated to trimmers or pedals) used to add expression to the performance, allowing you to set (and control in real time if necessary) voice parameters such as volume (CC n.7) or the position of the swell pedals (CC n.11), etc.

This message contains the following information:

Control Change: a controller has been adjusted

Controller Number: which controller has been adjusted

Controller Position: the position of the controller

## SYSTEM MESSAGES

#### SYSTEM EXCLUSIVE

These messages can only be interpreted by an instrument made by the same producer as the transmitter device (in some cases only by the same model). They mainly relate to the instrument's sound generation and programming parameters. The organ uses these messages to control all the internal parameters and for switching the voices on and off.

## **REAL TIME**

These messages are used for the real-time control of specific modules or functions of a connected instrument. These messages include the Start, Stop, Pause/Continue and Clock commands.

START: the sequencer has started to record or play back a MIDI sequence

STOP: the sequencer has been stopped

PAUSE / CONTINUE: the sequencer has been set in stop status

CLOCK: the sequencer speed

## N.B.

The organ does not transmit / receive the messages described above. They are described for your information only.

The Real Time messages also include the Active Sensing code, sent to keep the dialogue between two MIDI instruments alive. When the receiver instrument does not receive any MIDI data or the Active Sensing code in a time interval of about 300 milliseconds, it considers the MIDI connection to have been deactivated, so it switches off any notes still active. Remember that the transmission and reception of this message is optional, so not all instruments are equipped to handle it.

## 14.6 DETAILED MIDI IMPLEMENTATION

#### **CHANNEL MESSAGES**

### NOTE:

Using default settings, channel messages are sent on the following MIDI channels:

#### **4 MANUALS MODELS**

Ch.1: Man.IV notes or controls Ch.2: Man.III notes or controls Ch.3: Man.II notes or controls Ch.4: Man.I notes or controls Ch.5: Pedal notes or controls

### 3 MANUALS MODELS

Ch.1: Man.III notes or controls Ch.2: Man.II notes or controls Ch.3: Man.I notes or controls Ch.4: Pedal notes or controls

#### 2 MANUALS MODELS

Ch.1: Man.II notes or controls Ch.2: Man.I notes or controls Ch.4: Pedal notes or controls

- Ch.16 is a reserved channel (system)

Message which is generated when a key is pressed.

Data format: 9nH kkH vvH

n=channel number :00H - 0EH (1 - 15) kk=note number :1EH - 65H (30 - 101) vv=note on velocity :01H - 7FH (1 - 127) :00H (0) Note Off

#### **Note Off**

Message which is generated when a key is released.

Data format: 8nH kkH vvH 9nH kkH 00H

n=channel number :00H-0EH (1 - 15) kk=note number :1EH - 65H (30 - 101) vv=note off velocity :00H - 7FH (0 - 127) ignored

This message can be also received as Note On with velocity=0.

#### **Control Change**

Messages to control volumes, expressions and other system controls.

### Bank Select MSB (CC 0)

Controller transmitted in combination of Program Change and Bank Select LSB in order to select a specific bank of sound.

Data format: BnH 00H vvH

n=channel number :00H - 0EH (1 - 15) vv=bank MSB number :00H - 7FH (0 - 127)

## Volume (CC 7)

Message which controls the sections volume.

Data format: BnH 07H vvH

n=channel number :00H - 0EH (1 - 15) vv=volume value :00H - 7FH (0 - 127)

#### **Expression (CC 11)**

Message which controls the sections expression.

Data format: BnH 0BH vvH

n=channel number :00H - 0EH (1 - 15) vv=expression value :00H - 7FH (0 - 127)

#### Bank Select LSB (CC 32)

Controller transmitted in combination of Program Change and Bank Select MSB in order to select a specific bank of sound.

Data format: BnH 20H vvH

n=channel number :00H - 0EH (1 - 15) vv=bank LSB number :00H - 7FH (0 - 127)

## Sustain (CC 64)

Message which controls the Sustain / Damper effect.

Data format: BnH 40H vvH

n=channel number :00H - 0EH (1 - 15) vv=switch :00H (0) off

(received as 00H-39H)

:7FH (127) on

(received as 40H-7FH)

## All sounds off (CC 120)

Terminates all voices currently on for the specific channel.

Data format: BnH 78H 00H

n=channel number :00H - 0EH (1 - 15)

## All notes off (CC 123)

Terminates all notes currently on for the specific channel.

Data format: BnH 7BH 00H

n=channel number :00H - 0EH (1 - 15)

## **Program Change**

Messages for selecting sounds, timbres or programs.

Data format: CnH mmH

n=channel number :00H - 0EH (1 - 15) mm=Program Change number :00H - 7FH (0-127)

## **SYSTEM EXCLUSIVE MESSAGES**

#### Register on/off

 First and second id bytes depend by the voice in the first Organ Style. These bytes don't change selecting an alternative voice.

#### 1st Tremulant Speed

Parameter: Speed

Video page: Set-up / 1st Tremulant

Data format: F0H 31H 2sH 5AH vvH F7H

F0H: Exclusive status 31H: Viscount ID 2sH: channel number (s=0H - EH)

5AH: 1st tremulant speed vvH: speed value (04H - 20H)

F7H: EOX

- This message is transmitted when the 1st Tremulant is switched on.

## • 2nd Tremulant Speed

Parameter: Speed

Video page: Set-up / 1st Tremulant

Data format: FOH 31H 2sH 5AH vvH F7H

FOH: Exclusive status 31H: Viscount ID

2sH: channel number (s=0H - EH)
5BH: 2nd tremulant speed
vvH: speed value (04H - 20H)

F7H: EOX

- This message is transmitted when the 2nd Tremulant is switched on.

### • 1st Tremulant Depth

Parameter: Depth

Video page: Set-up / 2nd Tremulant

Data format: FOH 31H 2sH 5CH vvH F7H

FOH: Exclusive status 31H: Viscount ID

2sH: channel number (s=0H - EH)

5CH: 1st tremulant depth vvH: depth value (04H - 20H)

F7H: EOX

- This message is transmitted when the 1st Tremulant is switched on.
- When switched off, the tremulant depth value is trasmitted as 00H

## 2nd Tremulant Depth

Parameter: Depth

Video page: Set-up / 2nd Tremulant

Data format: F0H 31H 2sH 5CH vvH F7H

FOH: Exclusive status 31H: Viscount ID

2sH: channel number (s=0H - EH)

5DH: 2nd tremulant depth vvH: depth value (04H - 20H)

F7H: EOX

- This message is transmitted when the 2nd Tremulant is switched on.
- When switched off, the tremulant depth value is trasmitted as 00H

#### Base key

Parameter: Base key Video page: Tuning

Data format: F0H 31H 2FH 2FH vvH F7H

FOH: Exclusive status 31H: Viscount ID 2FH: system control 32H: Base key

vvH: Base key value (00H - 0BH)

F7H: EOX

#### Temperament

Parameter: Temperament Video page: Tuning

Data format: FOH 31H 2FH 31H vvH F7H

FOH: Exclusive status 31H: Viscount ID 2FH: system control 31H: temperament vvH: temperament type

00H=Equal 10H=Kirnberger II 11H=Werckmeister III 12H=Pythagorean 13H=Meantone 3# 14H=Vallotti 15H=Chaumont 16H=Kellner 1975

16H=Kellner 1975 17H=Kirnberger III 18H=Werckmeister IV 19H=Werckmeister V 1AH=Silbermann 1BH=Meantone 3b

1CH=Meantone Pure Minor 3rd

1DH=Zarlino 1EH=Sauveur 1 1FH=Sauveur 2 20H=Barca

F7H: EOX

# Reference Manual **Ensemble** Parameter: Ensemble Video page: Tuning FOH: Exclusive status 31H: Viscount ID

Data format: FOH 31H 2FH 32H vvH F7H

2FH: system control 32H: ensamble

vvH: ensamble value (00H - 08H)

F7H: EOX

#### Pitch

Parameter: Pitch (A) Video page: Tuning

Data format: FOH 31H 2FH 67H 00H 0nH 0nH F7H

FOH: Exclusive status 31H: Viscount ID 2FH: system control 67H: fine tuning

OnH OnH OnH: nibblezed data of tuning value 02H 00H 0CH=-50 cents (A=427,47Hz) 04H 00H 00H=0 cents (A=440 Hz) 05H 0FH 04H=+50 cents (A=452,89Hz)

F7H: EOX

#### Reed Cancel

Data format: FOH 31H 2FH 6AH vvH F7H

FOH: Exclusive status 31H: Viscount ID 2FH: system control 6AH: reed cancel vvH: switch 0.0H = on10H=off F7H: EOX

#### • Mixture Cancel

Data format: FOH 31H 2FH 6BH vvH F7H

FOH: Exclusive status 31H: Viscount ID 2FH: system control 6BH: mixture cancel vvH: switch 00H=on

10H=off F7H: EOX

## Cancel

Data format: FOH 31H 2FH 6CH 00H F7H

FOH: Exclusive status 31H: Viscount ID 2FH: system control 6CH: cancel

00H: execute cancel

F7H: EOX

#### Couplers (3 and 4 manuals)

Data format: FOH 31H 2FH 70H vvH F7H

31H: Viscount ID 2FH: system control 70H: coupler vvH: type and switch 00H=III/P on 10H=III/P off 01H=II/P on 11H=II/P off 02H=I/P on 12H=I/P off 03H=III/II on 13H=III/II off 04H=I/II on 14H=I/II off 05H=III/I on 15H=III/I off

F7H: EOX

FOH: Exclusive status

## This message is received only.

FOH: Exclusive status

31H: Viscount ID

Data format: FOH 31H 2FH 70H 7FH vvH nnH F7H

2FH: system control 70H: coupler 7FH: other coupler vvH nnH: type and switch 04H 21H:IV/P on 04H 20H:IV/P off 14H 21H:IV/II on 14H 20H:IV/II off 24H 21H:IV/III on 24H 20H:IV/III off 34H 21H:IV/I on

This message is received only.

### Couplers (2 manuals)

Data format: FOH 31H 2FH 70H vvH F7H

34H 20H:IV/I off

FOH: Exclusive status 31H: Viscount ID 2FH: system control 70H: coupler vvH: type and switch 00H=II/P on 10H=II/P off 01H=I/P on 11H=I/P off 03H=II/I on 13H=II/I off

F7H: EOX

- This message is received only.

### Sub- and super-octave

```
Data format: F0H 31H 2FH 70H vvH ssH F7H

F0H: Exclusive status

31H: Viscount ID

2FH: system control

70H: coupler

vvH ssH:type and switch

22H 11H=Sub Octave III on

22H 10H=Sub Octave III off

22H 31H=Super Octave III off

12H 11H=Sub Octave III/II on

12H 10H=Sub Octave III/II on

12H 10H=Sub Octave III/II off

32H 11H=Sub Octave III/II off

32H 10H=Sub Octave III/I on

32H 10H=Sub Octave III/I off

F7H: EOX
```

This message is received only.

### • Orchestra volume

Parameter: Orch. Video page: Volumes

```
Data format: F0H 31H 2FH 72H vvH F7H

F0H: Exclusive status
31H: Viscount ID
2FH: system control
72H: orchestra volume
vvH: orchestra volume value (00H - 7FH)
F7H: EOX
```

## **SYSTEM REAL TIME MESSAGES**

FEH: Active Sensing

FEH is transmitted every 300 msec. whenever is no other MIDI data being transmitted.

# MIDI IMPLEMENTATION CHART

# **Viscount Physis Organs**

Version: 1.0 Classic Organ Date: 08/07/2010

FUNC <sup>*</sup>	TION	TRANSMITTED	RECEIVED	REMARKS
BASIC	Default	1÷15	1÷15	
CHANNEL	Changed	1÷15	1÷15	
MODE	Default	Mode 3	Mode 3	
	Messages	******	*****	
	Altered	******	*****	
NOTE		30÷101	30÷101	
NUMBER	True Voice	36÷96	30÷101	
VELOCITY	Note ON	0	0	
	Note OFF	X	Χ	
AFTER	Key's	Х	Χ	
TOUCH	Ch's	X	Χ	
PITCH BEND	ER	Х	Χ	
CONTROL		0	0	Bank Select MSB
CHANGE	7	0	Ο	Volume
	11	0	Ο	Expression
	32	0	Ο	Bank Select LSB
	64	0	Ο	Sustain
	120	0	Ο	All sound off
	123	0	0	All Notes Off
PROGRAM		0	Χ	
CHANGE	True#			
SYSTEM EXC	LUSIVE	0	0	
SYSTEM	Song Pos	X	X	
COMMON	Song Sel	X	X	
	Tune	X	Χ	
SYSTEM	Clock	Х	Χ	
REAL TIME	Commands	X	X	
AUX	Local On-Off	X	X	
MESSAGES	All notes off	0	Ο	
	Active Sense	0	Ο	
	Reset	X	X	
NOTES:				

Mode 1: Omni On, Poly Mode 2: Omni On, Mono O=YES Mode 3: Omni Off, Poly Mode 4: Omni Off, Mono X=NO



Disposal of old Electrical & Electronic Equipment (Applicable throughout the European Union and other European countries with separate collection programs)

#### Dir. 2002/95/CE, 2002/96/CE e 2003/108/CE

This syrnbol, found on your product or on its packaging, indicates that this product should not be treated as household waste when you wish to dispose of it. Instead, it should be handed overt to an applicable collection point for the recycling of electrical and electronic equipment. By ensuring this product is disposed of correctly, you will help prevent potential negative consequences to the environment

and human health, which could otherwise be caused by inappropriate disposal of this product. The recycling of materials will help to conserve natural resources. For more detailed information about the recycling of this product, please contact your local city offi ce, waste disposal service or the retail store where you purchased this product.



This product complies with the requirements of EMCD 2004/108/EC and LVD 2006/95/EC.

## **CAUTION**

This product contains a lithium battery.

Danger of explosion if battery is incorrectly replaced.

Replace only with the same or equivalent type.

The batteries shall not be exposed to excessive heat such as sunshine, fire or the like.

The battery must be replaced by qualified personnel only.



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